2023

ENGINEERING CURRICULUM

B.Tech. Regular / Honors

St. ANN'S COLLEGE OF ENGINEERING & TECHNOLOGY

AUTONOMOUS

Vetapalem, Chirala - 523187, Bapatla District. Andhra Pradesh.

ST. ANN'S COLLEGE OF ENGINEERING & TECHNOLOGY

(AUTONOMOUS)

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B. Tech (Regular-Full time)

(Effective for the students admitted into I year from the Academic Year **2023-24** onwards)

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B.Tech.(Lateral Entry Scheme)

(Effective for the students admitted into II year through Lateral Entry Scheme from the Academic Year **2024 - 25** onwards)

Academic Regulations (R23) for B. Tech (Regular-Full time)

(Effective for the students admitted into I year from
the Academic Year **2023-24** onwards)

1. **Award of the Degree**
   (a) Award of the B.Tech. Degree / B.Tech. Degree with a Minor if he/she fulfils the following:
      (i) Pursues a course of study for not less than four academic years and not more than eight academic years. However, for the students availing Gap year facility this period shall be extended by two years at the most and these two years would in addition to the maximum period permitted for graduation (Eight years).
      (ii) Registers for 160 credits and secures all 160 credits.

   (b) **Award of B.Tech. degree with Honors** if he/she fulfils the following:
      (i) Student secures additional 15 credits fulfilling all the requisites of a B.Tech. program i.e., 160 credits.
      (ii) Registering for Honors is optional.
      (iii) Honors is to be completed simultaneously with B.Tech. programme.

2. Students, who fail to fulfil all the academic requirements for the award of the degree within eight academic years from the year of their admission, shall forfeit their seat in B.Tech. course and their admission stands cancelled. This clause shall be read along with clause 1 a) i).

3. **Admissions**
   Admission to the B. Tech Program shall be made subject to the eligibility, qualifications and specialization prescribed by the A.P. State Government/University from time to time. Admissions shall be made either based on the merit rank obtained by the student in the common entrance examination conducted by the A.P. Government/University or any other order of merit approved by the A.P. Government/University, subject to reservations as prescribed by the Government/University from time to time.

4. **Program related terms**
   Credit: A unit by which the course work is measured. It determines the number of hours of instruction required per week. One credit is equivalent to one hour of teaching (Lecture/Tutorial) or two hours of practical work/field work per week.

   Credit Definition:

1 Hr. Lecture (L) per week	1 credit
1 Hr. Tutorial (T) per week	1 credit
1 Hr. Practical (P) per week	0.5 credit
2 Hrs. Practical (Lab) per week	1 credit

a) Academic Year: Two consecutive (one odd + one even) semesters constitute one academic year.

b) Choice Based Credit System (CBCS): The CBCS provides a choice for students to select from the prescribed courses.

5. Semester/Credits:

i) A semester comprises 90 working days and an academic year is divided into two semesters.

ii) The summer term is for eight weeks during summer vacation. Internship/ apprenticeship / work-based vocational education and training can be carried out during the summer term, especially by students who wish to exit after two semesters or four semesters of study.

iii) Regular courses may also be completed well in advance through MOOCs satisfying prerequisites.

6. Structure of the Undergraduate Programme

All courses offered for the undergraduate program (B. Tech.) are broadly classified as follows:

S.No.	Category	Breakup of Credits (Total 160)	Percentage of total credits	AICTE Recommendation (%)
1.	Humanities and Social Science including Management (HM)	13	8 %	8 – 9%
2.	Basic Sciences (BS)	20	13 %	12 - 16%
3.	Engineering Sciences (ES)	23.5	14%	10 – 18%
4.	Professional Core (PC)	54.5	34 %	30 – 36%
5.	Electives – Professional (PE) & Open (OE); Domain Specific Skill Enhancement Courses (SEC)	33	21 %	19 - 23%
6.	Internships & Project work (PR)	16	10 %	8 – 11%
7.	Mandatory Courses (MC)	Non-credit	Non-credit	-

7. Course Classification:

All subjects/ courses offered for the undergraduate programme in Engineering & Technology (B.Tech. degree programmes) are broadly classified as follows:

S.No.	Broad Course Classification	Course Category	Description
1.	Foundation Courses	Foundation courses	Includes Mathematics, Physics and Chemistry; fundamental engineering courses; humanities, social sciences and management courses
2.	Core Courses	Professional Core Courses (PC)	Includes subjects related to the parent discipline/department/branch of Engineering
3.	Elective Courses	Professional Elective Courses (PE)	Includes elective subjects related to the parent discipline/department/ branch of Engineering
		Open Elective Courses (OE)	Elective subjects which include interdisciplinary subjects or subjects in an area outside the parent discipline/ department/ branch of Engineering
		Domain specific skill enhancement courses (SEC)	interdisciplinary/job-oriented/domain courses which are relevant to the industry
4.	Project & Internships	Project	B.Tech. Project or Major Project
		Internships	Summer Internships – Community based and Industry Internships; Industry oriented Full Semester Internship
5.	Audit Courses	Mandatory non-credit courses	Covering subjects of developing desired attitude among the learners

8. Programme Pattern

i. Total duration of the of B. Tech (Regular) Programme is four academic years.
ii. Each academic year of study is divided into two semesters.
iii. Minimum number of instruction days in each semester is 90 days.
iv. There shall be mandatory student induction program for freshers, with a three-week duration before the commencement of first semester. Physical activity, Creative Arts, Universal Human Values, Literary, Proficiency Modules, Lectures by Eminent People, Visits to local Areas, Familiarization to Dept./Branch & Innovations etc., are included as per the guidelines issued by AICTE.
v. Health/wellness/yoga/sports and NSS /NCC /Scouts & Guides / Community service activities are made mandatory as credit courses for all the undergraduate students.
vi. Courses like Environmental Sciences, Indian Constitution, Technical Paper Writing & IPR are offered as non-credit mandatory courses for all the undergraduate students.
vii. Design Thinking for Innovation & Tinkering Labs are made mandatory as credit courses for all the undergraduate students.
viii. Increased flexibility for students through an increase in the elective component of the curriculum, with 05 Professional Elective courses and 04 Open Elective courses.

ix. Professional Elective Courses, include the elective courses relevant to thechosen specialization/branch. Proper choice of professional elective courses canlead to students specializing in emerging areas within the chosen field of study.

x. A total of 04 Open Electives are offered in the curriculum. A student can complete the requirement for B.Tech. Degree with a Minor within the 160 credits by opting for the courses offered through various verticals/tracks under Open Electives.

xi. While choosing the electives, students shall ensure that they do not opt for the courses with syllabus contents similar to courses already pursued.

xii. A pool of interdisciplinary/job-oriented/domain skill courses which are relevant to the industry are integrated into the curriculum of all disciplines. There shall be 05 skill-oriented courses offered during III to VII semesters. Among the five skill courses, four courses shall focus on the basic and advanced skills related to the domain/interdisciplinary courses and the other shall be a soft skills course.

xiii. Students shall undergo mandatory summer internships, for a minimum of eight weeks duration at the end of second and third year of the programme. The internship at the end of second year shall be community oriented and industry internship at the end of third year.

xiv. There shall also be mandatory full internship in the final semester of the programme along with the project work.

xv. Undergraduate degree with Honors is introduced by the University for the students having good academic record.

xvi. Each college shall take measures to implement Virtual Labs (https://www.vlab.co.in) which provide remote access to labs in various disciplines of Engineering and will help student in learning basic and advanced concept through remote experimentation. Student shall be made to work on virtual lab experiments during the regular labs.

xvii. Each college shall assign a faculty advisor/mentor after admission to a group of students from same department to provide guidance in courses registration/career growth/placements/opportunities for higher studies/GATE/other competitive exams etc.

xviii. Preferably 25% of course work for the theory courses in every semester shall be conducted in the blended mode of learning.

9. Evaluation Process

The performance of a student in each semester shall be evaluated subject wise with a maximum of 100 marks for theory and 100 marks for practical subject. Summer Internships shall be evaluated for 50 marks, Full Internship &Project work in final semester shall be evaluated for 200 marks, mandatory courses with no credits shall be evaluated for 30 mid semester marks.

A student has to secure not less than 35% of marks in the end examination and a minimum of 40% of marks in the sum total of the mid semester and end examination marks taken together for the theory, practical, design, drawing subject or project etc. In case of a mandatory course, he/she should secure 40% of the total marks.

Theory Courses

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	**100**

i) For theory subject, the distribution shall be 30 marks for Internal Evaluation and 70 marks for the End-Examination.
ii) For practical subject, the distribution shall be 30 marks for Internal Evaluation and 70 marks for the End- Examination.
iii) If any course contains two different branch subjects, the syllabus shall be written in two parts with 3 units each (Part-A and Part-B) and external examination question paper shall be set with two parts each for 35 marks.
iv) If any subject is having both theory and practical components, they will be evaluated separately as theory subject and practical subject. However, they will be given same subject code with an extension of 'T' for theory subject and 'P' for practical subject.

a) Continuous Internal Evaluation

i) For theory subjects, during the semester, there shall be two midterm examinations. Each midterm examination shall be evaluated for 30 marks of which 10 marks for objective paper (20 minutes duration), 15 marks for subjective paper (90 minutes duration) and 5 marks for assignment.
ii) Objective paper shall contain for 05 short answer questions with 2 marks each or maximum of 20 bits for 10 marks. Subjective paper shall contain 3 either or type questions (totally six questions from 1 to 6) of which student has to answer one from each either-or type of questions. Each question carries 10 marks. The marksobtained in the subjective paper are condensed to 15 marks.

Note:

- The objective paper shall be prepared in line with the quality of competitive examinations questions.
- The subjective paper shall contain 3 either or type questions of equal weightage of 10 marks. Any fraction shall be rounded off to the next higher mark.
- The objective paper shall be conducted by the respective institution on the day of subjective paper test.
- Assignments shall be in the form of problems, mini projects, design problems, slip tests, quizzes etc., depending on the course content. It should be continuous assessment throughout the semester and the average marks shall be considered.

iii) If the student is absent for the mid semester examination, no re-exam shall be conducted and mid semester marks for that examination shall be considered as zero.

iv) First midterm examination shall be conducted for I, II units of syllabus with one either or type question from each unit and third either or type question from both the

units. The second midterm examination shall be conducted for III, IV and V units with one either or type question from each unit.

v) Final mid semester marks shall be arrived at by considering the marks secured by the student in both the mid examinations with 80% weightage given to the better mid exam and 20% to the other.

For Example:

Marks obtained in first mid: 25
Marks obtained in second mid: 20
Final mid semester Marks: (25x0.8) + (20x0.2) = 24

If the student is absent for any one midterm examination, the final mid semester marks shall be arrived at by considering 80% weightage to the marks secured by the student in the appeared examination and zero to the other. For Example:

Marks obtained in first mid: Absent
Marks obtained in second mid: 25
Final mid semester Marks: (25x0.8) + (0x0.2) =20

b) End Examination Evaluation:

End examination of theory subjects shall have the following pattern:

i) There shall be 6 questions and all questions are compulsory.
ii) Question I shall contain 10 compulsory short answer questions for a total of 20marks such that each question carries 2 marks.
iii) There shall be 2 short answer questions from each unit.
a) In each of the questions from 2 to 6, there shall be either/or type questions of 10 marks each. Student shall answer any one of them.
iv) The questions from 2 to 6 shall be set by covering one unit of the syllabus for each question.

End examination of theory subjects consisting of two parts of different subjects, for Example: Basic Electrical &Electronics Engineering shall have the following pattern:

i) Question paper shall be in two parts viz., Part A and Part B with equal weightage of 35 marks each.
ii) In each part, question 1 shall contain 5 compulsory short answer questions for a total of 5 marks such that each question carries 1mark.
iii) In each part, questions from 2 to 4, there shall be either/or type questions of 10 marks each. Student shall answer any one of them.
iv) The questions from 2 to 4 shall be set by covering one unit of the syllabus for each question.

Practical Courses

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	**100**

b) For practical courses, there shall be a continuous evaluation during the semester for 30 sessional marks and end examination shall be for 70 marks.

c) Day-to-day work in the laboratory shall be evaluated for 15 marks by the concerned laboratory teacher based on the record/viva and 15 marks for the internal test.

d) The end examination shall be evaluated for 70 marks, conducted by the concerned laboratory teacher and a senior expert in the subject from the same department.
- Procedure: 20 marks
- Experimental work & Results: 30 marks
- Viva voce: 20 marks.

In a practical subject consisting of two parts (Eg: Basic Electrical &Electronics Engineering Lab), the end examination shall be conducted for 70 marks as a single laboratory in 3 hours. Mid semester examination shall be evaluated as above for 30 marks in each part and final mid semester marks shall be arrived by considering the average of marks obtained in two parts.

e) For the subject having design and/or drawing, such as Engineering Drawing, the distribution of marks shall be 30 for mid semester evaluation and 70 for end examination.

Assessment Method	**Marks**
Continuous Internal Assessment	30
Semester End Examination	70
Total	**100**

Day-to-day work shall be evaluated for 15 marks by the concerned subject teacher based on the reports/submissions prepared in the class. And there shall be two midterm examinations in a semester for duration of 2 hours each for 15 marks with weightage of 80% to better mid marks and 20% for the other. The subjective paper shall contain 3 either or type questions of equal weightage of 5 marks. There shall be no objective paper in mid semester examination. The sum of day-to-day evaluation and the mid semester marks will be the final sessional marks for the subject.

The end examination pattern for Engineering Graphics, shall consists of 5 questions, either/or type, of 14 marks each. There shall be no objective type questions in the end examination. However, the end examination pattern for other subjects related to design/drawing , multiple branches, etc is mentioned along with the syllabus.

f) There shall be no external examination for mandatory courses with zero credits. However, attendance shall be considered while calculating aggregate attendance and student shall be declared to have passed the mandatory course only when he/she secures 40% or more in the internal examinations. In case, the student fails, a re-

examination shall be conducted for failed candidates for 30 marks satisfying the conditions mentioned in item 1 & 2 of the regulations.

g) The laboratory records and mid semester test papers shall be preserved for a minimum of 3 years in the respective institutions as per the University norms and shall be produced to the Committees of the University as and when the same are asked for.

10. Skill oriented Courses

i) There shall be five skill-oriented courses offered during III to VII semesters.

ii) Out of the five skill courses two shall be skill-oriented courses from the same domain. Of the remaining three skill courses, one shall be a soft skill course and the remaining two shall be skill-advanced courses from the same domain/Interdisciplinary/Job oriented.

iii) The course shall carry 100 marks and shall be evaluated through continuous assessments during the semester for 30 sessional marks and end examination shall be for 70 marks. Day-to-day work in the class / laboratory shall be evaluated for 30 marks by the concerned teacher based on the regularity/assignments/viva/mid semester test. The end examination similar to practical examination pattern shall be conducted by the concerned teacher and an expert in the subject nominated by the principal.

iv) The Head of the Department shall identify a faculty member as coordinator for the course. A committee consisting of the Head of the Department, coordinator and a senior Faculty member nominated by the Head of the Department shall monitor the evaluation process. The marks/grades shall be assigned to the students by the above committee based on their performance.

v) The student shall be given an option to choose either the skill courses being offered by the college or to choose a certificate course being offered by industries/Professional bodies or any other accredited bodies. If a student chooses to take a Certificate Course offered by external agencies, the credits shall be awardedto the student upon producing the Course Completion Certificate from the agency. A committee shall be formed at the level of the college to evaluate the grades/marks given for a course by external agencies and convert to the equivalent marks/grades.

vi) The recommended courses offered by external agencies, conversions andappropriate grades/marks are to be approved by the University at the beginning of the semester. The principal of the respective college shall forward such proposals tothe University for approval.

vii) If a student prefers to take a certificate course offered by external agency, the department shall mark attendance of the student for the remaining courses in that semester excluding the skill course in all the calculations of mandatory attendance requirements upon producing a valid certificate as approved by the University.

11. Massive Open Online Courses (MOOCs):

A Student has to pursue and complete one course compulsorily through MOOCs approved by the University. A student can pursue courses other than core through MOOCs and it is mandatory to complete one course successfully through MOOCs for awarding the degree. A student is not permitted to register and pursue core courses through MOOCs.

A student shall register for the course (Minimum of either 8 weeks or 12 weeks) offered through MOOCs with the approval of Head of the Department. The Head of the Department shall appoint one mentor to monitor the student's progression. The student needs to earn a certificate by passing the exam. The student shall be awarded the credits assigned in the curriculum only by submission of the certificate. Examination fee, if any, will be borne by the student.

Students who have qualified in the proctored examinations conducted through MOOCs platform can apply for credit transfer as specified and are exempted from appearing internal as well as external examination (for the specified equivalent credit course only) conducted by the university.

Necessary amendments in rules and regulations regarding adoption of MOOC courses would be proposed from time to time.

12. Credit Transfer Policy

Adoption of MOOCs is mandatory, to enable Blended model of teaching-learning as also envisaged in the NEP 2020. As per University Grants Commission (Credit Framework for Online Learning Courses through SWAYAM) Regulation, 2016, the University shall allow up to a maximum of 20% of the total courses being offered in a particular programme i.e., maximum of 32 credits through MOOCs platform.

i) The University shall offer credit mobility for MOOCs and give the equivalent credit weightage to the students for the credits earned through online learning courses.
ii) Student registration for the MOOCs shall be only through the respective department of the institution, it is mandatory for the student to share necessary information with the department.
iii) Credit transfer policy will be applicable to the Professional & Open Elective courses only.
iv) The concerned department shall identify the courses permitted for credit transfer.
v) The University/institution shall notify at the beginning of semester the list of the online learning courses eligible for credit transfer.
vi) The institution shall designate a faculty member as a Mentor for each course to guide the students from registration till completion of the credit course.
vii) The university shall ensure no overlap of MOOC exams with that of the university examination schedule. In case of delay in results, the university will re-issue the marks sheet for such students.

viii) Student pursuing courses under MOOCs shall acquire the required credits only after successful completion of the course and submitting a certificate issued by the competent authority along with the percentage of marks and grades.

ix) The institution shall submit the following to the examination section of the university:
   a) List of students who have passed MOOC courses in the current semester along with the certificate of completion.
   b) Undertaking form filled by the students for credit transfer.

x) The universities shall resolve any issues that may arise in the implementation of this policy from time to time and shall review its credit transfer policy in the light of periodic changes brought by UGC, SWAYAM, NPTEL and state government.

Note: Students shall be permitted to register for MOOCs offered through online platforms approved by the University from time to time.

13. Academic Bank of Credits (ABC)

The University has implemented Academic Bank of Credits (ABC) to promote flexibility in curriculum as per NEP 2020 to

i. provide option of mobility for learners across the universities of their choice
ii. provide option to gain the credits through MOOCs from approved digital platforms.
iii. facilitate award of certificate/diploma/degree in line with the accumulated credits in ABC
iv. execute Multiple Entry and Exit system with credit count, credit transfer and credit acceptance from students' account.

14. Mandatory Internships

Summer Internships: Two summer internships either onsite or virtual each with a minimum of 08 weeks duration, done at the end of second and third years, respectively are mandatory. It shall be completed in collaboration with local industries, Govt. Organizations, construction agencies, Power projects, software MNCs or any industries in the areas of concerned specialization of the Undergraduate program. One of the two summer internships at the end of second year (Community Service Project) shall be society oriented and shall be completed in collaboration with government organizations/NGOs & others. The other internship at the end of third year is Industry Internship and shall be completed in collaboration with Industries. The student shall register for the internship as per course structure after commencement of academic year. The guidelines issued by the APSCHE / University shall be followed for carrying out and evaluation of Community Service Project and Industry Internship.

Evaluation of the summer internships shall be through the departmental committee. A student will be required to submit a summer internship report to the concerned department and appear for an oral presentation before the departmental committee comprising of Head of the Department, supervisor of the internship and a senior faculty member of the department. A certificate of successful completion from industry shall

be included in the report. The report and the oral presentation shall carry 50% weightage each. It shall be evaluated for 50 external marks. There shall be no internal marks for Summer Internship. A student shall secure minimum 40% of marks for successful completion. In case, if a student fails, he/she shall reappear as and when semester supplementary examinations are conducted by the University.

Full Semester Internship and Project work: In the final semester, the student should mandatorily register and undergo internship (onsite/virtual) and in parallel he/sheshould work on a project with well-defined objectives. At the end of the semester the candidate shall submit an internship completion certificate and a project report. A student shall also be permitted to submit project report on the work carried out during the internship.

The project report shall be evaluated with an external examiner. The total marks for project work 200 marks and distribution shall be 60 marks for internal and 140 marks for external evaluation. The supervisor assesses the student for 30 marks (Report: 15 marks, Seminar: 15 marks). At the end of the semester, all projects shall be showcased at the department for the benefit of all students and staff and the same is to be evaluated by the departmental Project Review Committee consisting of supervisor, a senior faculty and HOD for 30 marks. The external evaluation of Project Work is a Viva-Voce Examination conducted in the presence of internal examiner and external examiner appointed by the University and is evaluated for 140 marks.

The college shall facilitate and monitor the student internship programs. Completion of internships is mandatory, if any student fails to complete internship, he/she will not be eligible for the award of degree. In such cases, the student shall repeat and complete the internship.

15. Guidelines for offering a Minor

To promote interdisciplinary knowledge among the students, the students admitted into B.Tech. in a major stream/branch are eligible to obtain degree in Minor in another stream.

i) The Minor program requires the completion of 12 credits in Minor stream chosen.

i) Two courses for 06 credits related to a Minor are to be pursued compulsorily for the minor degree, but maybe waived for students who have done similar/equivalent courses. If waived for a student, then the student must take an extra elective course in its place. It is recommended that students should complete the compulsory courses (or equivalents) before registering for the electives.

ii) Electives (minimum of 2 courses) to complete a total of 12 credits.

Note: A total of 04 Open Electives are offered in the curriculum. A student can complete the requirement for Minor by opting for the courses offered through various verticals/tracks under Open Electives.

16. Guidelines for offering Honors

The objective of introducing B.Tech. (Hons.) is to facilitate the students to choose

additionally, the specialized courses of their choice and build their competence in a specialized area in the UG level. The program is a best choice for academically excellent students having good academic record and interest towards higher studies and research.

i) Honors is introduced in the curriculum of all B. Tech. programs offering a major degree and is applicable to all B. Tech (Regular and Lateral Entry) students admitted in Engineering & Technology.
ii) A student shall earn additional 15 credits for award of B.Tech.(Honors) degree from same branch/department/discipline registered for major degree. This is in addition to the credits essential for obtaining the Undergraduate degree in Major Discipline (i.e., 160 credits).
iii) A student is permitted to register for Honors in IV semester after the results of III Semester are declared and students may be allowed to take maximum two subjects per semester pertaining to the Honors from V Semester onwards.
iv) The concerned Principal of the college shall arrange separate class work and timetable of the courses offered under Honors program.
v) Courses that are used to fulfil the student's primary major may not be double counted towards the Honors. Courses with content substantially equivalent to courses in the student's primary Major may not be counted towards the Honors.
vi) Students can complete the courses offered under Honors either in the college or in online platforms like SWAYAM with a minimum duration of 12 weeks for a 3-credit course and 8 weeks duration for a 2-credit course satisfying the criteria for credit mobility. If the courses under Honors are offered in conventional mode, then the teaching and evaluation procedure shall be similar to regular B. Tech courses.
vii) The attendance for the registered courses under Honors and regular courses offered for Major degree in a semester are to be considered separately.
viii) A student shall maintain an attendance of 75% in all registered courses under Honors to be eligible for attending semester end examinations.
ix) **A student registered for Honors shall pass in all subjects that constitute the requirement for the Honors** degree program**.** No class/division (i.e., second class, first class and distinction, etc.) shall be awarded for Honors degree programme.
x) If a student drops or is terminated from the Honors program, the additional credits so far earned cannot be converted into open or core electives; they will remain extra. However, such students will receive a separate grade sheet mentioning the additional courses completed by them.
xi) The Honors will be mentioned in the degree certificate as Bachelor of Technology (Honors) in XYZ. For example, B.Tech. (Honors) in Mechanical Engineering

Enrolment into Honors:

i) Students of a Department/Discipline are eligible to opt for Honors program offered by the same Department/Discipline
ii) The enrolment of student into Honors is based on the CGPA obtained in the major degree program. CGPA shall be taken up to III semester in case of regular entry students and only III semester in case of lateral entry students. Students having 7 CGPA without any backlog subjects will be permitted to register for

Honors.

iii) If a student is detained due to lack of attendance either in Major or in Honors, registration shall be cancelled.

iv) Transfer of credits from Honors to regular B. Tech degree and vice-versa shall not be permitted.

v) Honors is to be completed simultaneously with a Major degree program.

Registration for Honors:

i) The eligible and interested students shall apply through the HOD of his/her parent department. The whole process should be completed within one week before the start of every semester. Selected students shall be permitted to register the courses under Honors.

ii) The selected students shall submit their willingness to the principal through his/her parent department offering Honors. The parent department shall maintain the record of student pursuing the Honors.

iii) The students enrolled in the Honors courses will be monitored continuously. An advisor/mentor from parent department shall be assigned to a group of students to monitor the progress.

iv) There is no fee for registration of subjects for Honors program offered in offline at the respective institutions.

17. Attendance Requirements:

i) A student shall be eligible to appear for the University external examinations if he/she acquires a minimum of 40% attendance in each subject and 75% of attendance in aggregate of all the subjects. Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in each semester may be granted by the College Academic Committee.

ii) Shortage of Attendance below 65% in aggregate shall in NO CASE be condoned.

iii) A stipulated fee shall be payable towards condonation of shortage of attendance to the University.

iv) Students whose shortage of attendance is not condoned in any semester are not eligible to take their end examination of that class and their registration shall stand cancelled.

v) A student will not be promoted to the next semester unless he satisfies the attendance requirements of the present semester. They may seek readmission for that semester from the date of commencement of class work.

vi) If any candidate fulfils the attendance requirement in the present semester, he shall not be eligible for readmission into the same class.

vii) If the learning is carried out in blended mode (both offline & online), then the total attendance of the student shall be calculated considering the offline and online attendance of the student.

viii) For induction programme attendance shall be maintained as per AICTE norms.

18. Promotion Rules:

The following academic requirements must be satisfied in addition to the attendance requirements mentioned in section 16.

i) A student shall be promoted from first year to second year if he/she fulfils the minimum attendance requirement as per university norms.

ii) A student will be promoted from II to III year if he/she fulfils the academic requirement of securing 40% of the credits (any ***decimal*** fraction should be ***rounded off*** to ***lower*** digit) up to in the subjects that have been studied up to III semester.

iii) A student shall be promoted from III year to IV year if he/she fulfils the academic requirements of securing 40% of the credits (any ***decimal*** fraction shouldbe ***rounded off*** to ***lower*** digit) in the subjects that have been studied up to Vsemester. And in case a student is detained for want of credits for a particular academic year by ii) & iii) above, the student may make up the credits through supplementary examinations and only after securing the required credits he/she shall be permitted to join in the V semester or VII semester respectively as the case may be.

iv) When a student is detained due to lack of credits/shortage of attendance he/she may be re-admitted when the semester is offered after fulfilment of academic regulations. In such case, he/she shall be in the academic regulations into which he/she is readmitted.

19. Grading:

As a measure of the student's performance, a 10-point Absolute Grading System using the following Letter Grades and corresponding percentage of marks shall be followed:

After each course is evaluated for 100 marks, the marks obtained in each course will be converted to a corresponding letter grade as given below, depending on the range in which the marks obtained by the student fall.

Structure of Grading of Academic Performance

Range in which the marks in the subject fall	**Grade**	**Grade points Assigned**
90 & above	S (Superior)	10
80 - 89	A (Excellent)	9
70 - 79	B (Very Good)	8
60 - 69	C (Good)	7
50 - 59	D (Average)	6
40 - 49	E (Pass)	5
< 40	F (Fail)	0
Absent	Ab (Absent)	0

i) A student obtaining Grade 'F' or Grade 'Ab' in a subject shall be considered failed and will be required to reappear for that subject when it is offered the next supplementary examination.

ii) For non-credit audit courses, "Satisfactory" or "Unsatisfactory" shall be indicated instead of the letter grade and this will not be counted for the computation of SGPA/CGPA/Percentage.

Computation of Semester Grade Point Average (SGPA) and Cumulative GradePoint Average (CGPA):

The Semester Grade Point Average (SGPA) is the ratio of sum of the product of the number of credits with the grade points scored by a student in all the courses taken by a student and the sum of the number of credits of all the courses undergone by a student, i.e.,

$$SGPA = \Sigma (C_i \times G_i)/\Sigma C_i$$

where, C_i is the number of credits of the i^{th} subject and G_i is the grade point scored by the student in the i^{th} course.

The Cumulative Grade Point Average (CGPA) will be computed in the same manner considering all the courses undergone by a student over all the semesters of a program, i.e.,

$$CGPA = \Sigma (C_i \times S_i)/ \Sigma C_i$$

where "S_i" is the SGPA of the i^{th} semester and C_i is the total number of credits up to that semester.

Both SGPA and CGPA shall be rounded off to 2 decimal points and reported in the transcripts.

While computing the SGPA the subjects in which the student is awarded Zero grade points will also be included.

Grade Point: It is a numerical weight allotted to each letter grade on a 10-point scale.
Letter Grade: It is an index of the performance of students in a said course. Grades are denoted by the letters S, A, B, C, D and F.

Award of Class:

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of B. Tech. Degree, he/she shall be placed in one of the following four classes:

Class Awarded	CGPA Secured
First Class with Distinction	≥ 7.5
First Class	≥ 6.5 < 7.5
Second Class	≥ 5.5 < 6.5
Pass Class	≥ 5.0 < 5.5

CGPA to Percentage conversion Formula – (CGPA – 0.5) x 10

20. With–holding of Results

If the candidate has any dues not paid to the university or if any case of indiscipline or malpractice is pending against him/her, the result of the candidate shall be withheld in such cases.

21. Multiple Entry / Exit Option

(a) Exit Policy:

The students can choose to exit the four-year programme at the end of first/second/third year.

i) **UG Certificate in (Field of study/discipline) -** Programme duration: First year (first two semesters) of the undergraduate programme, 40 credits followed by an additional exit 10-credit bridge course(s) lasting two months, including at least 6-credit job-specific internship/ apprenticeship that would help the candidates acquire job-ready competencies required to enter the workforce.

ii) **UG Diploma (in Field of study/discipline)** - Programme duration: First two years (first four semesters) of the undergraduate programme, 80 credits followed by an additional exit 10-credit bridge course(s) lasting two months, including at least 6-credit job-specific internship/ apprenticeship that would help the candidates acquire job-ready competencies required to enter the workforce.

iii) **Bachelor of Science (in Field of study/discipline)** i.e., **B.Sc. Engineering in (Field of study/discipline)**- Programme duration: First three years (first six semesters) of the undergraduate programme, 120 credits.

(b) Entry Policy:

Modalities on multiple entry by the student into the B.Tech. programme will beprovided in due course of time.

Note: The Universities shall resolve any issues that may arise in the implementation of Multiple Entry and Exit policies from time to time and shall review the policies in the light of periodic changes brought by UGC, AICTE and State government.

22. Gap Year Concept:

Gap year concept for Student Entrepreneur in Residence is introduced and outstanding students who wish to pursue entrepreneurship / become entrepreneur are allowed to take a break of one year at any time after II year to pursue full-time entrepreneurship programme/to establish startups. This period may be extended to two years at the most and these two years would not be counted for the time for the maximum time for graduation. The principal of the respective college shall forward such proposals submitted by the students to the University. An evaluation committee constituted by the University shall evaluate the proposal submitted by the student and the committee shall decide whether to permit the student(s) to avail the Gap Year or not

23. Transitory Regulations

Discontinued, detained, or failed candidates are eligible for readmission as and when the semester is offered after fulfilment of academic regulations. Candidates who have been detained for want of attendance or not fulfilled academic requirements or who have failed after having undergone the course in earlier regulations or have discontinued and wish to continue the course are eligible for admission into the unfinished semester from the date of commencement of class work with the same or equivalent subjects as and when subjects are offered, subject to Section 2 and they will follow the academic regulations into which they are readmitted.

Candidates who are permitted to avail Gap Year shall be eligible for re-joining into the succeeding year of their B. Tech from the date of commencement of class work, subject to Section **2** and they will follow the academic regulations into which they are readmitted.

24. Minimum Instruction Days for a Semester:

The minimum instruction days including exams for each semester shall be 90 days.

25. Medium of Instruction:

The medium of instruction of the entire B. Tech undergraduate programme in Engineering &Technology (including examinations and project reports) will be in English only.

26. Student Transfers:

Student transfers shall be as per the guidelines issued by the Government of Andhra Pradesh and the Universities from time to time.

27. General Instructions:

i. The academic regulations should be read as a whole for purpose of any interpretation.
ii. Malpractices rules-nature and punishments are appended.
iii. Where the words “he”, “him”, “his”, occur in the regulations, they also include “she”, “her”, “hers”, respectively.
iv. In the case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Vice-Chancellor is final.
v. The Universities may change or amend the academic regulations or syllabi at any time and the changes or amendments shall be made applicable to all the students on rolls with effect from the dates notified by the Universities.
vi. In the case of any doubt or ambiguity in the interpretation of the guidelines given, the decision of the Vice-Chancellor / Head of the institution is final.

***** *** *****

ACADEMIC REGULATIONS (R23)

FOR B.TECH. (LATERAL ENTRY SCHEME)

*(Effective for the students admitted into II year through Lateral Entry Scheme from the Academic Year **2024-25** onwards)*

1. **Award of the Degree**
   (a) Award of the B.Tech. Degree / B.Tech. Degree with a Minor if he/she fulfils the following:
      (i) Pursues a course of study for not less than three academic years and not more than six academic years. However, for the students availing Gap year facility this period shall be extended by two years at the most and these two years would in addition to the maximum period permitted for graduation (Six years).
      (ii) Registers for 120 credits and secures all 120 credits.

   (b) **Award of B.Tech. degree with Honors** if he/she fulfils the following:
      (i) Student secures additional 15 credits fulfilling all the requisites of a B.Tech. program i.e., 120 credits.
      (ii) Registering for Honors is optional.
      (iii) Honors is to be completed simultaneously with B.Tech. programme.

2. Students, who fail to fulfil the requirement for the award of the degree within six consecutive academic years from the year of admission, shall forfeit their seat.

3. **Minimum Academic Requirements**
   The following academic requirements have to be satisfied in addition to the requirements mentioned in item no.**2**

   i. A student shall be deemed to have satisfied the minimum academic requirements and earned the credits allotted to each theory, practical, design, drawing subject or project if he secures not less than 35% of marks in the end examination and a minimum of 40% of marks in the sum total of the mid semester evaluation and end examination taken together.

   ii. A student shall be promoted from III year to IV year if he/she fulfils the academic requirements of securing 40% of the credits (any decimal fraction should be rounded off to lower digit) in the subjects that have been studied up to V semester.

   And in case if student is already detained for want of credits for particular academic year, the student may make up the credits through supplementary exams of the above exams before the commencement of IV year I semester class work of next year.

4. Course Pattern

i) The entire course of study is three academic years on semester pattern.

ii) A student eligible to appear for the end examination in a subject but absent at it or has failed in the end examination may appear for that subject at the next supplementary examination offered.

iii) When a student is detained due to lack of credits/shortage of attendance the student may be re-admitted when the semester is offered after fulfilment of academic regulations, the student shall be in the academic regulations into which he/she is readmitted.

5. All other regulations as applicable for B. Tech. Four-year degree course (Regular) will hold good for B. Tech. (Lateral Entry Scheme).

B.TECH. - COURSE STRUCTURE – R23

(Applicable from the academic year 2023-24 onwards)

INDUCTION PROGRAMME

S.No.	Course Name	Category	L-T-P-C
1	Physical Activities -- Sports, Yoga and Meditation, Plantation	MC	0-0-6-0
2	Career Counselling	MC	2-0-2-0
3	Orientation to all branches -- career options, tools, etc.	MC	3-0-0-0
4	Orientation on admitted Branch -- corresponding labs, tools and platforms	EC	2-0-3-0
5	Proficiency Modules & Productivity Tools	ES	2-1-2-0
6	Assessment on basic aptitude and mathematical skills	MC	2-0-3-0
7	Remedial Training in Foundation Courses	MC	2-1-2-0
8	Human Values & Professional Ethics	MC	3-0-0-0
9	Communication Skills -- focus on Listening, Speaking, Reading, Writing skills	BS	2-1-2-0
10	Concepts of Programming	ES	2-0-2-0

Group-A Branches:

CSE, EEE, Chemical Engineering, Food Technology, Petroleum Technology, Pharmaceutical Engineering

Group-B Branches:

Agricultural Engineering, Civil Engineering, Mechanical Engineering, Mining Engineering, Automobile Engineering, Robotics, ECE & ECE-Allied, CSE-Allied & IT

DEPARTMENT OF CSE-INTERNET OF THINGS

COURSE STRUCTURE AND SYLLABUS

For UG –R23

B. TECH – CSE-INTERNET OF THINGS

(Applicable for batches admitted from 2023-2024)

ST.ANN'S COLLEGE OF ENGINEERING & TECHNOLOGY
(AUTONOMOUS)

COURSE STRUCTURE

Year: I Semester: I

Category	Course Code	Course Title	Theory/ Lecture (L/D)	Tutorial (T)	Practical/ Drawing (P)	Self-Study (SS)	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
BS&H	23UEN01	Communicative English	2	0	0	--	2	30	70	100	2
BS&H	23UCH01	Chemistry	3	0	0	--	3	30	70	100	3
BS&H	23UMT01	Linear Algebra & Calculus	3	0	0	--	3	30	70	100	3
Engineering Science	23UCE01	Basic Civil & Mechanical Engineering	1	0	4	--	4	30	70	100	3
Engineering Science	23UCS01	Introduction to Programming	3	0	0	--	3	30	70	100	3
BS&H	23UEN02	Communicative English Lab	0	0	2	--	2	30	70	100	1
BS&H	23UCH03	Chemistry Lab	0	0	2	--	2	30	70	100	1
Engineering Science	23UME04	Engineering Workshop	0	0	3	--	3	30	70	100	1.5
Engineering Science	23UCS03	Computer Programming Lab	0	0	3		3	30	70	100	1.5
BS&H	23UEN03	Health and wellness, Yoga and Sports	-	--	1	--	1	30	70	100	0.5
TOTAL			13	0	15	-	28	300	700	1000	20.5

HS-Humanities & Sciences, BS-Basic Sciences, ES-Engineering Sciences, MC-Mandatory Course, PC-Professional Core, PE-Professional Elective, OE-Open Elective, OC-Online Course

Year: I Semester: II

Category	Course Code	Course Title	Theory/ Lecture (L)	Tutorial (T)	Practical / Drawing (P)	Self-Study (SS)	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
BS&H	23UPH01	Engineering Physics	3	0	0	--	3	30	70	100	2
BS & H	23UMT02	Differential Equations & Vector Calculus	3	0	0	--	3	30	70	100	3
Engineering Science	23UEE01	Basic Electrical and Electronics Engineering	3	0	0	--	3	30	70	100	3
Engineering Science	23UME01	Engineering Graphics	3	0	0	--	3	30	70	100	3
Engineering Science	23UCS05	IT Workshop Lab	0	0	2	--	2	30	70	100	1
Professional Core	23UCS02	Data Structures	0	0	2	--	2	30	70	100	1
BS&H	23UPH02	Engineering Physics Lab	0	0	2	--	2	30	70	100	1
Engineering Science	23UEE04	Basic Electrical & Electronics Engineering Workshop Lab	0	0	3	--	3	30	70	100	1.5
Professional Core	23UCS04	Data Structures Lab	0	--	3	--	3	30	70	100	1.5
BS & H	23UEN04	NSS/NCC/Scouts & Guides/Community Service	-	-	1	--	1	0	0	0	0.5
TOTAL			14	00	11	0	25	270	630	900	19.5

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Year: II Semester: I

Category	Course Code	Course Title	Theory/ Lecture (L)	Tutorial (T)	Practical/ Drawing (P)	Self-Study (SS)	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
BS&H	**23UMT08**	Discrete Mathematics & Graph Theory	3	0	0	--	**3**	**30**	**70**	**100**	**3**
BS&H	**23UMB01**	Universal Human Values 2– Understanding Harmony	**2**	**1**	**0**	--	**3**	**30**	**70**	**100**	**3**
Engineering Science	**23UCS10**	Digital Logic & Computer Organization	**3**	**0**	**0**	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UCS11**	Advanced Data Structures & Algorithms Analysis	3	0	0	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UCS12**	Object Oriented Programming Through Java	3	0	0	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UCS13**	Advanced Data Structures and Algorithms Analysis Lab	0	0	3	--	**3**	**15**	**35**	**50**	**1.5**
Professional Core	**23UCS14**	Object Oriented Programming Through Java Lab	0	0	3	--	**3**	**15**	**35**	**50**	**1.5**
Skill Enhancement Course	**23UCS15**	Python Programming	1	0	3	--	**4**	--	**50**	**50**	2
Audit Course	**23UEN05**	Environmental Science	2	0	0		**3**	**30**	**70**	**100**	0
TOTAL			**17**	**1**	**9**	-	**28**	**300**	**700**	**100**	**20**

HS-Humanities & Sciences, BS-Basic Sciences, ES-Engineering Sciences, MC-Mandatory Course, PC-Professional Core, PE-Professional Elective, OE- Open Elective, OC-Online Course

Year: II Semester: II

Category	Course Code	Course Title	Theory/ Lecture (L)	Tutorial (T)	Practical/ Drawing (P)	Self-Study (SS)	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
Management Course- I	**23UMB02**	Managerial Economic and Financial Analysis	**2**	**0**	**0**	--	**2**	**30**	**70**	**100**	**2**
Engineering Science/ Basic Science	**23UMT10**	Probability & Statistics	**3**	**0**	**0**	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UCS16**	Operating Systems	**3**	**0**	**0**	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UEC14**	Microprocessors & Microcontrollers	**3**	**0**	**0**	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UCY02**	Computer Networks	**3**	**0**	**0**	--	**3**	**30**	**70**	**100**	**3**
Professional Core	**23UIT01**	Computer Networks & Operating Systems Lab	**0**	**0**	**3**	--	**3**	**15**	**35**	**50**	**1.5**
Professional Core	**23UEC15**	Microprocessors & Microcontrollers Lab	**0**	**0**	**3**	--	**3**	**15**	**35**	**50**	**1.5**
Skill Enhancement course	**23UCS21**	Full Stack Development-1	1	0	3	--	**4**	--	**50**	**50**	2
BS&H	**23UMB03**	Design Thinking & Innovation	**1**	--	**2**	--	**3**	**30**	**70**	**100**	**2**
TOTAL			**7**	**00**	**11**	**0**	**25**	**270**	**630**	**900**	**21**

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UEN01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**COMMUNICATIVE ENGLISH**	**2**	**0**	**0**	**0**	**2**

(Common to All Branches of Engineering)

Course Objectives:

The main objective of introducing this course, *Communicative English*, is to facilitate effective listening, Reading, Speaking and Writing skills among the students. It enhances the same in their comprehending abilities, oral presentations, reporting useful information and providing knowledge of grammatical structures and vocabulary. This course helps the students to make them effective in speaking and writing skills and to make them industry ready.

Course Outcomes:

CO1: Understand the context, topic, and pieces of specific information from social or Transactional dialogues.
CO2: Apply grammatical structures to formulate sentences and correct word forms.
CO3: Analyze discourse markers to speak clearly on a specific topic in informal discussions.
CO4: Evaluate reading / listening texts and to write summaries based on global comprehension of these texts.
CO5: Create a coherent paragraph, essay, and resume.

UNIT I

Lesson: HUMAN VALUES: Gift of Magi **(Short Story)**

Listening: Identifying the topic, the context and specific pieces of information by listening to short audio texts and answering a series of questions.
Speaking: Asking and answering general questions on familiar topics such as home, family, work, studies and interests; introducing oneself and others.
Reading: Skimming to get the main idea of a text; scanning to look for specific pieces of information.
Writing: Mechanics of Writing-Capitalization, Spellings, Punctuation-Parts of Sentences.
Grammar: Parts of Speech, Basic Sentence Structures-forming questions
Vocabulary: Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

UNIT II

Lesson: NATURE: The Brook by Alfred Tennyson (Poem)

Listening: Answering a series of questions about main ideas and supporting ideas after listening to audio texts.
Speaking: Discussion in pairs/small groups on specific topics followed by short structure talks.
Reading: Identifying sequence of ideas; recognizing verbal techniques that help to link the ideas in a paragraph together.
Writing: Structure of a paragraph - Paragraph writing (specific topics)
Grammar: Cohesive devices - linkers, use of articles and zero article; prepositions.
Vocabulary: Homonyms, Homophones, Homographs.

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UNIT III
Lesson: BIOGRAPHY: Elon Musk

Listening: Listening for global comprehension and summarizing what is listened to.
Speaking: Discussing specific topics in pairs or small groups and reporting what is discussed
Reading: Readinga text in detail by making basic inferences -recognizing and interpreting specific context clues; strategies to use text clues for comprehension.
Writing: Summarizing, Note-making, paraphrasing
Grammar: Verbs - tenses; subject-verb agreement; Compound words, Collocations
Vocabulary: Compound words, Collocations

UNIT IV
Lesson: INSPIRATION: The Toys of Peace by Saki

Listening: Making predictions while listening to conversations/ transactional dialogues without video; listening with video.
Speaking: Role plays for practice of conversational English in academic contexts (formal and informal) - asking for and giving information/directions.
Reading: Studying the use of graphic elements in texts to convey information, reveal trends/patterns/relationships, communicate processes or display complicated data.
Writing: Letter Writing: Official Letters, Resumes
Grammar: Reporting verbs, Direct & Indirect speech, Active & Passive Voice
Vocabulary: Words often confused, Jargons

UNIT V
Lesson: MOTIVATION: The Power of Intrapersonal Communication (An Essay)

Listening: Identifying key terms, understanding concepts and answering a series of relevant questions that test comprehension.
Speaking: Formal oral presentations on topics from academic contexts
Reading: Reading comprehension.
Writing: Writing structured essays on specific topics.
Grammar: Editing short texts –identifying and correcting common errors in grammar and usage (articles, prepositions, tenses, subject verb agreement)
Vocabulary: Technical Jargons

Textbooks:

1. Pathfinder: Communicative English for Undergraduate Students, 1st Edition, Orient Black Swan, 2023 (Units 1,2 & 3)
2. Empowering with Language by Cengage Publications, 2023 (Units 4 & 5)

Reference Books:

1. Dubey, Sham Ji & Co. English for Engineers, Vikas Publishers, 2020
2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge, 2014.
3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press, 2019.

4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary. Anchor, 2014.

Web Resources:

GRAMMAR:

1. www.bbc.co.uk/learningenglish
2. https://dictionary.cambridge.org/grammar/british-grammar/
3. www.eslpod.com/index.html
4. https://www.learngrammar.net/
5. https://english4today.com/english-grammar-online-with-quizzes/
6. https://www.talkenglish.com/grammar/grammar.aspx

VOCABULARY

1. https://www.youtube.com/c/DailyVideoVocabulary/videos
2. https://www.youtube.com/channel/UC4cmBAit8i_NJZE8qK8sfpA

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UCH01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**CHEMISTRY**	**3**	**0**	**0**	**0**	**3**

(Common to EEE, ECE, CSE, IT) & allied branches)

C**ourse Objectives:**

- To familiarize engineering chemistry and its applications
- To train the students on the principles and applications of electrochemistry and polymers
- To introduce instrumental methods, molecular machines and switches.

Course Outcomes: At the end of the course, the students will be able to:
CO1: Compare the materials of construction for battery and electrochemical sensors.
CO2: Explain the preparation, properties, and applications of thermoplastics & thermosetting & elastomers conducting polymers.
CO3: Explain the principles of spectrometry, slc in separation of solid and liquid mixtures.
CO4: Apply the principle of Band diagrams in the application of conductors and semiconductors.
CO5: Summarize the concepts of Instrumental methods.

UNIT I Structure and Bonding Models:

Fundamentals of Quantum mechanics, Schrodinger Wave equation, significance of Ψ and Ψ^2, particle in one dimensional box, molecular orbital theory – bonding in homo- and heteronuclear diatomic molecules – energy level diagrams of O2 and CO, etc. π-molecular orbitals of butadiene and benzene, calculation of bond order.

UNIT II Modern Engineering materials

Semiconductors – Introduction, basic concept, application

Super conductors-Introduction basic concept, applications.

Supercapacitors: Introduction, Basic Concept-Classification – Applications.

Nano materials: Introduction, classification, properties and applications of Fullerenes, carbon nano tubes and Graphines nanoparticles.

UNIT III Electrochemistry and Applications

Electrochemical cell, Nernst equation, cell potential calculations and numerical problems, potentiometry- potentiometric titrations (redox titrations), concept of conductivity, conductivity cell, conductometric titrations (acid-base titrations).

Electrochemical sensors – potentiometric sensors with examples, amperometric sensors with examples.

Primary cells – Zinc-air battery, Secondary cells –lithium-ion batteries- working of the batteries including cell reactions; Fuel cells, hydrogen-oxygenfuel cell– working of the cells. Polymer Electrolyte Membrane Fuel cells (PEMFC).

UNIT IV Polymer Chemistry

Introduction to polymers, functionality of monomers, chain growth and step growth polymerization, coordination polymerization, with specific examples and mechanisms of polymer formation.

Plastics –Thermo and Thermosetting plastics, Preparation, properties and applications of – PVC, Teflon, Bakelite, Nylon-6,6, carbon fibres.

Elastomers–Buna-S, Buna-N–preparation, properties and applications.

Conducting polymers – polyacetylene, polyaniline, – mechanism of conduction and applications. Bio-Degradable polymers - Poly Glycolic Acid (PGA), Polyl Lactic Acid (PLA).

UNIT V Instrumental Methods and Applications

Electromagnetic spectrum. Absorption of radiation: Beer-Lambert's law. UV-Visible Spectroscopy, electronic transition, Instrumentation, IR spectroscopies, fundamental modes and selection rules, Instrumentation. Chromatography-Basic Principle, Classification-HPLC: Principle, Instrumentation and Applications.

Textbooks:

1. Jain and Jain, Engineering Chemistry, 16/e, DhanpatRai, 2013.
2. Peter Atkins, Julio de Paula and James Keeler, Atkins' Physical Chemistry, 10/e, Oxford University Press, 2010.

Reference Books:

1. Skoog and West, Principles of Instrumental Analysis, 6/e, Thomson, 2007.
2. J.D. Lee, Concise Inorganic Chemistry, 5th Edition, Wiley Publications, Feb.2008
3. Textbook of Polymer Science, Fred W. Billmayer Jr, 3rd Edition

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UMT01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**LINEAR ALGEBRA & CALCULUS**	**3**	**0**	**0**	**0**	**3**

(Common to All Branches of Engineering)

Course Objectives:

- To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications.

Course Outcomes: At the end of the course, the student will be able to
CO1: Develop and use of matrix algebra techniques that are needed by engineers for practical applications.
CO2: Utilize mean value theorems to real life problems.
CO3: Familiarize with functions of several variables which is useful in optimization.
CO4: Learn important tools of calculus in higher dimensions.
CO5: Familiarize with double and triple integrals of functions of several variables in two dimensions using Cartesian and polar coordinates and in three dimensions using cylindrical and spherical coordinates.

UNIT I Matrices
Rank of a matrix by echelon form, normal form. Cauchy–Binet formulae (without proof). Inverse of Non- singular matrices by Gauss-Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Jacobi and Gauss Seidel Iteration Methods.

UNIT II Eigenvalues, Eigenvectors and Orthogonal Transformation
Eigenvalues, Eigenvectors and their properties, Diagonalization of a matrix, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

UNIT III Calculus
Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems.

UNIT IV Partial differentiation and Applications (Multi variable calculus)
Functions of several variables: Continuity and Differentiability, Partial derivatives, total derivatives, chain rule, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, Functional dependence, maxima and minima of functionsof two variables,method of Lagrange multipliers.

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UNIT V Multiple Integrals (Multi variable Calculus)

Double integrals, change of order of integration, triple integrals, change of variables to polar, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

Textbooks:

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

Reference Books:

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha ScienceInternational Ltd., 2021 5th Edition(9th reprint).
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, Micheael Greenberg, , Pearson publishers, 9th edition
5. Higher Engineering Mathematics, H. K Das, Er. Rajnish Verma, S. Chand Publications,2014, Third Edition (Reprint 2021)

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UCE01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**BASIC CIVIL AND MECHANICAL ENGINEERING**	**3**	**0**	**0**	**0**	**3**

(Common to All branches of Engineering)

Course Objectives:

- Get familiarized with the scope and importance of Civil Engineering sub-divisions.
- Introduce the preliminary concepts of surveying.
- Acquire preliminary knowledge on Transportation and its importance in nation's economy.
- Get familiarized with the importance of quality, conveyance and storage of water.
- Introduction to basic civil engineering materials and construction techniques.

Course Outcomes: On completion of the course, the student should be able to:

CO1: Understand various sub-divisions of Civil Engineering and to appreciate their role in ensuring better society.
CO2: Know the concepts of surveying and to understand the measurement of distances, angles and levels through surveying.
CO3: Realize the importance of Transportation in nation's economy and the engineering measures related to Transportation.
CO4: Understand the importance of Water Storage and Conveyance Structures so that the social responsibilities of water conservation will be appreciated.
CO5: Understand the basic characteristics of Civil Engineering Materials and attain knowledge on prefabricated technology.

UNIT I

Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering- Structural Engineering- Geo-technical Engineering- Transportation Engineering - Hydraulics and Water Resources Engineering - Environmental Engineering-Scope of each discipline - Building Construction and Planning- Construction Materials-Cement - Aggregate - Bricks- Cement concrete- Steel. Introduction to Prefabricated construction Techniques.

UNIT II

Surveying: Objectives of Surveying- Horizontal Measurements- Angular Measurements- Introduction to Bearings Levelling instruments used for levelling -Simple problems on levelling and bearings-Contour mapping.

UNIT III

Transportation Engineering Importance of Transportation in Nation's economic development- Types of Highway Pavements- Flexible Pavements and Rigid Pavements - Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering.

Water Resources and Environmental Engineering: Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology–Rainwater Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

Textbooks:

1. Basic Civil Engineering, M.S.Palanisamy, , Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
2. Introduction to Civil Engineering, S.S. Bhavikatti, New Age International Publishers. 2022. First Edition.
3. Basic Civil Engineering, Satheesh Gopi, Pearson Publications, 2009, First Edition.

Reference Books:

1. Surveying, Vol- I and Vol-II, S.K. Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi. 2016
3. Irrigation Engineering and Hydraulic Structures - Santosh Kumar Garg, Khanna Publishers, Delhi 2023. 38th Edition.
4. Highway Engineering, S.K.Khanna, C.E.G. Justo and Veeraraghavan, Nemchand and Brothers Publications 2019. 10th Edition.
5. Indian Standard DRINKING WATER — SPECIFICATION IS 10500-2012.

PART B: BASIC MECHANICAL ENGINEERING

Course Objectives: The students after completing the course are expected to

- Get familiarized with the scope and importance of Mechanical Engineering in different sectors and industries.
- Explain different engineering materials and different manufacturing processes.
- Provide an overview of different thermal and mechanical transmission systems and introduce basics of robotics and its applications.

Course Outcomes: On completion of the course, the student should be able to
CO1: Understand the different manufacturing processes.
CO2: Explain the basics of thermal engineering and its applications.
CO3: Describe the working of different mechanical power transmission systems and power plants.
CO4: Describe the basics of robotics and its applications.

UNIT I

Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society- Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.
Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

UNIT II

Manufacturing Processes: Principles of Casting**,** Forming, joining processes, Machining, Introduction to CNC machines, 3D printing, and Smart manufacturing.
Thermal Engineering – working principle of Boilers, Otto cycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines, Components of Electric and Hybrid Vehicles.

UNIT III

Power plants – working principle of Steam, Diesel, Hydro, Nuclear power plants.
Mechanical Power Transmission - Belt Drives, Chain, Rope drives, Gear Drives and their applications.
Introduction to Robotics - Joints & links, configurations, and applications of robotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

Textbooks:

1. Internal Combustion Engines by V.Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
2. A Tear book of Theory of Machines by S.S. Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

Reference Books:

1. Appuu Kuttan KK, Robotics, I.K. International Publishing House Pvt. Ltd. Volume-I
2. 3D printing & Additive Manufacturing Technology- L. Jyothish Kumar, Pulak M Pandey, Springer publications
3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
4. G. Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering, Tata McGraw Hill publications (India) Pvt. Ltd.

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Program	CSE – INTERNET OF THINGS					
Year & Sem	I Year – I Semester					
Course Code	23UCS01	L	T	P	SS	C
Course Name	INTRODUCTION TO PROGRAMMING	3	0	0	0	3

(Common to All branches of Engineering)

Course Objectives

- To introduce students to the fundamentals of computer programming.
- To provide hands-on experience with coding and debugging.
- To foster logical thinking and problem-solving skills using programming.
- To familiarize students with programming concepts such as data types, control structures, functions, and arrays.
- To encourage collaborative learning and teamwork in coding projects.

Course Outcomes: A student after completion of the course will be able to
CO1: Understand basics of computers, the concept of algorithm and algorithmic thinking.
CO2: Analyse a problem and develop an algorithm to solve it.
CO3: Implement various algorithms using the C programming language.
CO4: Understand more advanced features of C language.
CO5: Develop problem-solving skills and the ability to debug and optimize the code.

UNIT I Introduction to Programming and Problem Solving

History of Computers, Basic organization of a computer: ALU, input-output units, memory, program counter, Introduction to Programming Languages, Basics of a Computer Program-Algorithms, flowcharts (Using Dia Tool), pseudo code. Introduction to Compilation and Execution, Primitive Data Types, Variables, and Constants, Basic Input and Output, Operations, Type Conversion, and Casting.

Problem solving techniques: Algorithmic approach, characteristics of algorithm, Problem solving strategies: Top-down approach, Bottom-up approach, Time and space complexities of algorithms.

UNIT II Control Structures

Simple sequential programs Conditional Statements (if, if-else, switch), Loops (for, while, do-while) Break and Continue.

UNIT III Arrays and Strings

Arrays indexing, memory model, programs with array of integers, two dimensional arrays, Introduction to Strings. String Concepts, String Input / Output Functions, Arrays of Strings, String Manipulation Functions

UNIT IV Pointers & User Defined Data types

Pointers, dereferencing and address operators, pointer and address arithmetic, array manipulation using pointers, User-defined data types-Structures and Unions.

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UNIT V Functions & File Handling

Introduction to Functions, Function Declaration and Definition, Function call Return Types and Arguments, modifying parameters inside functions using pointers, arrays as parameters. Scope and Lifetime of Variables, Basics of File Handling

Note: The syllabus is designed with C Language as the fundamental language of implementation**.**

Textbooks:

1. "The C Programming Language", Brian W. Kernighan and Dennis M. Ritchie, Prentice-Hall, 1988
2. Schaum's Outline of Programming with C, Byron S Gottfried, McGraw-Hill Education, 1996
3. C Programming, A Problem Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE, 3rd edition

Reference Books:

1. Computing fundamentals and C Programming, Balagurusamy, E., McGraw-Hill Education, 2008.
2. Programming in C, Rema Theraja, Oxford, 2016, 2nd edition
3. C Programming, A Problem Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE, 3rd edition

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UEN02**	**L**	**T**	**P**	**SS**	**C**
Course Name	**COMMUNICATIVE ENGLISH LAB**	**0**	**0**	**2**	**0**	**1**

(Common to All Branches of Engineering)

Course Objectives:

The main objective of introducing this course, Communicative English Laboratory, is to expose the students to a variety of self-instructional, learner friendly modes of language learning. The students will get trained in basic communication skills and also make them ready to face job interviews.

Course Outcomes:
CO1: Understand the different aspects of the English language proficiency with emphasis on LSRW skills.
CO2: Apply communication skills through various language learning activities.
CO3: Analyze the English speech sounds, stress, rhythm, intonation and syllable division for better listening and speaking comprehension.
CO4: Evaluate and exhibit professionalism in participating in debates and group discussions.
CO5: Create effective Course Objectives:

List of Topics:

1. Vowels & Consonants
2. Neutralization/Accent Rules
3. Communication Skills & JAM
4. Role Play or Conversational Practice
5. E-mail Writing
6. Resume Writing, Cover letter, SOP
7. Group Discussions-methods & practice
8. Debates - Methods & Practice
9. PPT Presentations/ Poster Presentation
10. Interviews Skills

Suggested Software:

- Walden Infotech
- Young India Films

Reference Books:

1. Raman Meenakshi, Sangeeta-Sharma. *Technical Communication*. Oxford Press.2018.
2. Taylor Grant: *English Conversation Practice*, Tata McGraw-Hill Education India, 2016
3. Hewing's, Martin. Cambridge *Academic English* (B2). CUP, 2012.
4. J. Sethi & P.V. Dhamija. *A Course in Phonetics and Spoken English*, (2nd Ed), Kindle, 2013

Web Resources:

Spoken English:

1. www.esl-lab.com
2. www.englishmedialab.com
3. www.englishinteractive.net
4. https://www.britishcouncil.in/english/online
5. http://www.letstalkpodcast.com/
6. https://www.youtube.com/c/mmmEnglish_Emma/featured
7. https://www.youtube.com/c/ArnelsEverydayEnglish/featured
8. https://www.youtube.com/c/engvidAdam/featured
9. https://www.youtube.com/c/EnglishClass101/featured
10. https://www.youtube.com/c/SpeakEnglishWithTiffani/playlists
11. https://www.youtube.com/channel/UCV1h_cBE0Drdx19qkTM0WNw

Voice & Accent:

1. https://www.youtube.com/user/letstalkaccent/videos
2. https://www.youtube.com/c/EngLanguageClub/featured
3. https://www.youtube.com/channel/UC_OskgZBoS4dAnVUgJVexc

https://www.youtube.com/channel/UCNfm92h83W2i2ijc5Xwp_IA

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UCH03**	**L**	**T**	**P**	**SS**	**C**
Course Name	**CHEMISTRY LAB**	**0**	**0**	**2**	**0**	**1**

(Common to EEE, ECE, CSE, IT & allied branches)

Course Objectives:

- Verify the fundamental concepts with experiments.

Course Outcomes: At the end of the course, the students will be able to

CO1: Determine the conductance of the solutions.
CO2: Prepare advanced polymer Bakelite materials.
CO3: Measure the strength of oxidizing agents.
CO4: Analyse the IR spectra of some organic compounds.
CO5: Calculate strength of acid in Pb-Acid battery.

List of Experiments:

1. Measurement of 10Dq by spectrophotometric method.
2. Conductometric titration of strong acid vs. strong base.
3. Conductometric titration of weak acid vs. strong base.
4. Determination of cell constant and conductance of solutions.
5. Potentiometry - determination of redox potentials and emfs.
6. Determination of strength of an acid in Pb-Acid battery.
7. Preparation of a Bakelite.
8. Verify Lambert-Beer's law.
9. Wavelength measurement of sample through UV-Visible Spectroscopy.
10. Identification of simple organic compounds by IR.
11. Preparation of nano materials by precipitation method.
12. Estimation of Ferrous Iron by Dichrometry.
13. Determination of Hardness of a groundwater sample.
14. Estimation of Dissolved Oxygen by Winkler's method.
15. Determination of KMnO4 by using standard oxalic acid.

Reference:

- "Vogel's Quantitative Chemical Analysis 6th Edition 6th Edition" Pearsonpublicationsby J. Mendham, R.C.Denney, J.D.Barnes and B. Sivasankar.

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Program	CSE – INTERNET OF THINGS					
Year & Sem	I Year – I Semester					
Course Code	23UME04	L	T	P	SS	C
Course Name	ENGINEERING WORKSHOP	0	0	3	0	1.5

(Common to All branches of Engineering)

Course Objectives:

To familiarize students with wood working, sheet metal operations, fitting and electrical house wiring skills

Course Outcomes:

CO1: Identify workshop tools and their operational capabilities.
CO2: Practice on manufacturing of components using workshop trades including fitting, carpentry, foundry and welding.
CO3: Apply fitting operations in various applications.
CO4: Apply basic electrical engineering knowledge for House Wiring Practice

SYLLABUS

1. **Demonstration**: Safety practices and precautions to be observed in workshop.
2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.

a) Half – Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint

3. **Sheet Metal Working**: Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.

a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing

4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.

a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tyre

5. **Electrical Wiring**: Familiarity with different types of basic electrical circuits and makethe following connections.

a) Parallel and series b) Two-way switch c) Godown lighting
d) Tube light e) Three phase motor f) Soldering of wires

6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.
7. **Welding Shop**: Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap joint and Butt joint.
8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe jointswith coupling for same diameter and with reducer for different diameters.

Textbooks:

1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published,2019. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.
2. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

Reference Books:

1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition
2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.
3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; Atul Prakashan, 2021-22.

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UCS03**	**L**	**T**	**P**	**SS**	**C**
Course Name	**COMPUTER PROGRAMMING LAB**	**0**	**0**	**3**	**0**	**1.5**

(Common to All branches of Engineering)

Course Objectives:

The course aims to give students hands – on experience and train them on the concepts of theC-programming language.

Course Outcomes:

CO1: Read, understand, and trace the execution of programs written in C language.CO2: Select the right control structure for solving the problem.
CO3: Develop C programs which utilize memory efficiently using programming constructs like pointers.
CO4: Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C.

UNIT I WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.

Lab1: Familiarization with programming environment

i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
ii) Exposure to Turbo C, gcc
iii) Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments /Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.

Lab 1: Converting algorithms/flow charts into C Source code.
Developing the algorithms/flowcharts for the following sample programs

i) Sum and average of 3 numbers
ii) Conversion of Fahrenheit to Celsius and vice versa
iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

i) Finding the square root of a given number
ii) Finding compound interest
iii) Area of a triangle using heron's formulae
iv) Distance travelled by an object

UNIT II WEEK 4

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial4: Operators and the precedence and as associativity:

Lab4: Simple computational problems using the operator' precedence and associativity

i) Evaluate the following expressions.
a. A+B*C+(D*E) + F*G
b. A/B*C-B+A*D/3
c. A+++B---A
d. J= (i++) + (++i)
ii) Find the maximum of three numbers using conditional operator
iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK 5

Objective: Explore the full scope of different variants of "if construct" namely if-else, null- else, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for "if construct".

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

i) Write a C program to find the max and min of four numbers using if-else.
ii) Write a C program to generate electricity bill.
iii) Find the roots of the quadratic equation.
iv) Write a C program to simulate a calculator using switch case.
v) Write a C program to find the given year is a leap year or not.

WEEK 6

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and

for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:
Tutorial 6: Loops, while and for loops
Lab 6: Iterative problems e.g., the sum of series

i) Find the factorial of given number using any loop.
ii) Find the given number is a prime or not.
iii) Compute sine and cos series
iv) Checking a number palindrome
v) Construct a pyramid of numbers.

UNIT IIIWEEK 7:
Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:
Tutorial 7: 1 D Arrays: searching.
Lab 7:1D Array manipulation, linear search

i) Find the min and max of a 1-D integer array.
ii) Perform linear search on1D array.
iii) The reverse of a 1D integer array
iv) Find 2's complement of the given binary number.
v) Eliminate duplicate elements in an array.

WEEK 8:
Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:
Tutorial 8: 2 D arrays, sorting and Strings.
Lab 8: Matrix problems, String operations, Bubble sort

i) Addition of two matrices
ii) Multiplication two matrices
iii) Sort array elements using bubble sort
iv) Concatenate two strings without built-in functions
v) Reverse a string using built-in and without built-in string functions

UNIT IV WEEK 9:
Objective: Explore pointers to manage a dynamic array of integers, including memory allocation & value initialization, resizing changing and reordering the contents of an array

and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:
Tutorial 9: Pointers, structures and dynamic memory allocation
Lab 9: Pointers and structures, memory dereference.

i) Write a C program to find the sum of a 1D array using malloc()
ii) Write a C program to find the total, average of n students using structures
iii) Enter n students data using calloc() and display failed students list
iv) Read student name and marks from the command line and display the student details along with the total.
v) Write a C program to implement realloc()

WEEK 10:
Objective: Experiment with C Structures, Unions, bit fields and self-referential structures (Singly linked lists) and nested structures

Suggested Experiments/Activities:
Tutorial 10: Bitfields, Self-Referential Structures, Linked lists
Lab10 : Bitfields, linked lists
Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit- fields

i) Create and display a singly linked list using self-referential structure.
ii) Demonstrate the differences between structures and unions using a C program.
iii) Write a C program to shift/rotate using bitfields.
iv) Write a C program to copy one structure variable to another structure of the same type.

UNIT V WEEK 11:
Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:
Tutorial 11: Functions, call by value, scope and extent,
Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

i) Write a C function to calculate NCR value.
ii) Write a C function to find the length of a string.
iii) Write a C function to transpose of a matrix.
iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12:
Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:

Tutorial 12: Recursion, the structure of recursive calls

Lab 12: Recursive functions

i) Write a recursive function to generate Fibonacci series.
ii) Write a recursive function to find the lcm of two numbers.
iii) Write a recursive function to find the factorial of a number.
iv) Write a C Program to implement Ackermann function using recursion.
v) Write a recursive function to find the sum of series.

WEEK 13:

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

i) Write a C program to swap two numbers using call by reference.
ii) Demonstrate Dangling pointer problem using a C program.
iii) Write a C program to copy one string into another using pointer.
iv) Write a C program to find no of lowercase, uppercase, digits and other characters using pointers.

WEEK14:

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

i) Write a C program to write and read text into a file.
ii) Write a C program to write and read text into a binary file using fread() and fwrite()
iii) Copy the contents of one file to another file.
iv) Write a C program to merge two files into the third file using command-line arguments.
v) Find no. of lines, words and characters in a file
vi) Write a C program to print last n characters of a given file.

Textbooks:

1. Ajay Mittal, Programming in C: A practical approach, Pearson.
2. Byron Gottfried, Schaum' s Outline of Programming with C, McGraw Hill

Reference Books:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – I Semester**					
Course Code	**23UEN03**	**L**	**T**	**P**	**SS**	**C**
Course Name	**HEALTH AND WELLNESS, YOGA AND SPORTS**	**0**	**0**	**1**	**0**	**0.5**

(Common to All branches of Engineering)

Course Objectives:

The main objective of introducing this course is to make the students maintain their mental and physical wellness by balancing emotions in their life. It mainly enhances the essential traits required for the development of the personality.

Course Outcomes: After completion of the course the student will be able to

CO1: Understand the importance of yoga and sports for Physical fitness and sound health.
CO2: Demonstrate an understanding of health-related fitness components.
CO3: Compare and contrast various activities that help enhance their health.
CO4: Assess current personal fitness levels.
CO5: Develop Positive Personality

UNIT I

Concept of health and fitness, Nutrition and Balanced diet, basic concept of immunity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index (BMI) of all age groups.

Activities:

i) Organizing health awareness programmes in community
ii) Preparation of health profile
iii) Preparation of chart for balance diet for all age groups

UNIT II

Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context, classification of yoga, Physiological effects of Asanas- Pranayama and meditation, stress management and yoga, Mental health and yoga practice.

Activities:

Yoga practices – Asana, Kriya, Mudra, Bandha, Dhyana, Surya Namaskar

UNIT III

Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and Modern Olympics, Asian games and Commonwealth games.

Activities:

i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc.
   Practicing general and specific warm up, aerobics
ii) Practicing cardiorespiratory fitness, treadmill, run test, 9 min walk, skipping and running.

Reference Books:

1. Gordon Edlin, Eric Golanty. Health and Wellness, 14th Edn. Jones & Bartlett Learning, 2022
2. T.K.V.Desikachar. The Heart of Yoga: Developing a Personal Practice
3. Archie J.Bahm. Yoga Sutras of Patanjali, Jain Publishing Company, 1993
4. Wiseman, John Lofty, SAS Survival Handbook: The Ultimate Guide to Surviving Anywhere Third Edition, William Morrow Paperbacks, 2014
5. The Sports Rules Book/ Human Kinetics with Thomas Hanlon. -- 3rd ed. Human Kinetics, Inc.2014

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities of Health/Sports/Yoga.
2. Institutes must provide field/facility and offer the minimum of five choices of as many as Games/Sports.
3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – II Semester**					
Course Code	**23UPH01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**ENGINEERING PHYSICS**	**3**	**0**	**0**	**0**	**3**

(Common for all branches of Engineering)

Course Objectives:

To bridge the gap between the Physics in school at 10+2 level and UG level engineering courses by identifying the importance of the optical phenomenon like interference, diffraction etc, enlightening the periodic arrangement of atoms in crystalline solids and concepts of quantum mechanics, introduce novel concepts of dielectric and magnetic materials, physics of semiconductors.

Course Outcomes:

CO1: Analyze the intensity variation of light due to polarization, interference and diffraction.
CO2: Familiarize with the basics of crystals and their structures.
CO3: Explain fundamentals of quantum mechanics and apply it to one dimensional motion of particles.
CO4: Summarize various types of polarization of dielectrics and classify the magnetic materials.
CO5: Explain the basic concepts of Quantum Mechanics and the band theory of solids.
CO6: Identify the type of semiconductor using Hall effect.

UNIT I Wave Optics
Interference: Introduction - Principle of superposition –Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton's Rings, Determination of wavelength and refractive index.
Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative). Polarization: Introduction -Types of polarization - Polarization by reflection, refraction and Double refraction - Nicol's Prism -Half wave and Quarter wave plates.

UNIT II Crystallography and X-ray diffraction
Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.
X- ray diffraction: Bragg's law - X-ray Diffractometer – crystal structure determination by Laue's and powder methods

UNIT III Dielectric and Magnetic Materials
Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector – Relation between the electric vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation

polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant – Frequency dependence of polarization – dielectric loss

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability – Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-ferro & Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

UNIT IV Quantum Mechanics and Free electron Theory

Quantum Mechanics: Dual nature of matter – Heisenberg's Uncertainty Principle – Significance and properties of wave function – Schrodinger's time independent and dependent wave equations– Particle in a one-dimensional infinite potential well.

Free Electron Theory: Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

UNIT V Semiconductors

Semiconductors: Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein's equation – Hall effect and its applications.

Textbooks:

1. A Text book of Engineering Physics, M. N. Avadhanulu, P.G.Kshirsagar & TVS Arun Murthy, S. Chand Publications, 11th Edition 2019.
2. Engineering Physics - D.K.Bhattacharya and Poonam Tandon, Oxford press (2015)

Reference Books:

1. Engineering Physics - B.K. Pandey and S. Chaturvedi, Cengage Learning 2021.
2. Engineering Physics - Shatendra Sharma, Jyotsna Sharma, Pearson Education, 2018.
3. Engineering Physics" - Sanjay D. Jain, D. Sahasrabudhe and Girish, University Press. 2010
4. Engineering Physics - M.R. Srinivasan, New Age international publishers (2009).

Web Resources: https://www.loc.gov/rr/scitech/selected-internet/physics.html

ST.ANN'S COLLEGE OF ENGINEERING & TECHNOLOGY: CHIRALA
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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – II Semester**					
Course Code	**23UMT02**	**L**	**T**	**P**	**SS**	**C**
Course Name	**DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS**	**3**	**0**	**0**	**0**	**3**

(Common to All Branches of Engineering)

Course Objectives:

- To enlighten the learners in the concept of differential equations and multivariablecalculus.
- To furnish the learners with basic concepts and techniques at plus two level to lead theminto advanced level by handling various real-world applications.

Course Outcomes: At the end of the course, the student will be able to CO1: Solve the differential equations related to various engineering fields.
CO2: Identify solution methods for partial differential equations that model physical processes. CO3: Interpret the physical meaning of different operators such as gradient, curl and divergence.
CO4: Estimate the work done against a field, circulation and flux using vector calculus.

UNIT I Differential equations of first order and first degree

Introduction to First Order, First Degree - Variable Separable - Linear differential equations –Bernoulli's equations- Exact equations and equations reducible to exact form.
Applications: Newton's Law of cooling – Law of natural growth and decay- Electricalcircuits.

UNIT II Linear differential equations of higher order (Constant Coefficients)

Definitions, homogenous and non-homogenous, complimentary function, general solution, particular integral, Wronskian, Method of variation of parameters. Simultaneous linear equations, Applications to L-C-R Circuit problems and Simple Harmonic motion.

UNIT III Partial Differential Equations

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Homogeneous Linear Partial differential equations with constant coefficients.

UNIT IV Vector differentiation

Scalar and vector point functions, vector operator Del, Del applies to scalar point functions-Gradient, Gradient Applications, Directional derivative, del applied to vector point functions- Divergence and Curl, vector identities.

UNIT V Vector integration

Line Integral, circulation-work done, surface integral-flux, Green's theoremin the plane (without proof), Stoke's theorem (without proof), volume integral, Divergence theorem(without proof) and related problems.

Textbooks:

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley &Sons, 2018, 10thEdition.

Reference Books:

1. Thomas Calculus, George B. Thomas, Maurice D. Weir andJoel Hass, PearsonPublishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, Dennis G. Zill and Warren S.Wright, Jones andBartlett, 2018.
3. Advanced Modern Engineering Mathematics, Glyn James, Pearsonpublishers, 2018,5th Edition.
4. Advanced Engineering Mathematics, R. K. Jain and S. R. K.Iyengar, Alpha ScienceInternational Ltd., 2021 5th Edition (9threprint).
5. Higher Engineering Mathematics, B. V. Ramana, , McGraw Hill Education, 2017

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – II Semester**					
Course Code	**23UEE01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**BASIC ELECTRICAL & ELECTRONICS ENGINEERING**	**3**	**0**	**0**	**0**	**3**

Course Objectives

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

Course Outcomes: After the completion of the course students will be able to

Course Outcomes:
CO1: Remember the fundamental laws, operating principles of motors, generators, MC and MI instruments.
CO2: Understand the problem solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.
CO3: Apply mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.
CO4: Analyze different electrical circuits, performance of machines and measuring instruments.
CO5: Evaluate different circuit configurations, Machine performance and Power systems operation.

PART A: BASIC ELECTRICAL ENGINEERING

UNIT I DC & AC Circuits

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Star- Delta Transformation Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT II Machines and Measuring Instruments

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and watt meter and Energy meters.

UNIT III Energy Resources, Electricity Bill & Safety Measures

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various Power Generation systems: Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of "unit" used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker(MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types,Safety Precautions to avoid shock.

Textbooks:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, Mc Graw Hill, 2019, Fourth Edition
2. Principles of Power Systems, V.K. Mehtha, S.Chand Technical Publishers, 2020
3. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
4. Basic Electrical and Electronics Engineering, S. K. Bhatacharya, Person Publications, 2018, Second Edition.
5. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013

Web Resources:

1. https://nptel.ac.in/courses/108105053
2. https://nptel.ac.in/courses/108108076

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PART B: BASIC ELECTRONICS ENGINEERING

Course Objectives:

- To teach the fundamentals of semiconductor devices and its applications, principles of digital electronics.

UNIT I SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics – Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics — Elementary Treatment of Small Signal CE Amplifier.

UNIT II BASIC ELECTRONIC CIRCUITS AND INSTRUMENTTAION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system, Circuit diagram and working of common emitter (RC coupled) amplifier with its frequency response. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT III DIGITAL ELECTRONICS

Overview of Number Systems, Logic gates including Universal Gates, BCD codes, Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Simple combinational circuits–Half and Full Adders. Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

Textbooks:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009

Reference Books:

1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education,2009.

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – II Semester**					
Course Code	**23UME01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**ENGINEERING GRAPHICS**	**1**	**0**	**4**	**0**	**3**

(Common to All branches of Engineering)

Course Objectives:

- To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing
- To impart knowledge on the projection of points, lines and plane surfaces
- To improve the visualization skills for better understanding of projection of solids
- To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
- To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

Course Outcomes:

CO1: Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections.
CO2: Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views.
CO3: Understand and draw projection of solids in various positions in first quadrant.
CO4: Explain principles behind development of surfaces.
CO5: Prepare isometric and perspective sections of simple solids.

UNIT I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involutes, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

UNIT III

Projections of Solids: Types of solids: Polyhedra and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings ofobjects including PCB and Transformations using Auto CAD (*Not for end examination*).

Textbook:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

Reference Books:

1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc,2009.
3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – II Semester**					
Course Code	**23UCS05**	**L**	**T**	**P**	**SS**	**C**
Course Name	**IT WORKSHOP LAB**	**0**	**0**	**2**	**0**	**1**

(Common to all branches of Engineering)

Course Objectives:

- To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables
- To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS
- To teach basic command line interface commands on Linux.
- To teach the usage of Internet for productivity and self-paced life-long learning
- To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

Course Outcomes:

CO1: Perform Hardware troubleshooting.
CO2: Understand Hardware components and inter dependencies.
CO3: Safeguard computer systems from viruses/worms.
CO4: Document/ Presentation preparation.
CO5: Perform calculations using spreadsheets.

PC Hardware & Software Installation

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Task 5: Every student should install BOSS on the computer. The system should be configured as dual boot (VMWare) with both Windows and BOSS. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is

no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and WORD

Task 1 – Word Orientation: The mentor needs to give an overview of La TeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of La TeX and MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using La TeXand word – Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using La TeX and Word to create a project certificate. Features to be covered:- Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both La TeX and Word.

Task 3: Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4: Creating a Newsletter: Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

EXCEL

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help and resources.

Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text

Task 2: Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel – average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function,

LOOKUP/VLOOKUP

Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

POWER POINT

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word

Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

AI TOOLS – ChatGPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

- Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"

Task 2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

- Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

- Ex:Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

Reference Books:

1. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2003
2. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2013, 3rd edition
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2012, 2nd edition
4. PC Hardware - A Handbook, Kate J. Chase, PHI (Microsoft)
5. LaTeX Companion, Leslie Lamport, PHI/Pearson.
6. IT Essentials PC Hardware and Software Companion Guide, David Anfins on and Ken Quamme. – CISCO Press, Pearson Education, 3rd edition
7. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan– CISCO Press, Pearson Education, 3rd edition

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**I Year – II Semester**					
Course Code	**23UCS02**	**L**	**T**	**P**	**SS**	**C**
Course Name	**DATA STRUCTURES**	**3**	**0**	**0**	**0**	**3**

(Common to CSE, IT & allied branches)

Course Objectives:

- To provide the knowledge of basic data structures and their implementations.
- To understand importance of data structures in context of writing efficient programs.
- To develop skills to apply appropriate data structures in problem solving.

Course Outcomes: At the end of the course, Student will be able to

CO1: Explain the role of linear data structures in organizing and accessing data efficiently inalgorithms.

CO2: Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation. Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.

CO3: Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges.

CO4: Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees.

CO5: Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

UNIT I

Definition and importance of linear data structures, Abstract data types (ADTs) and their implementation, Overview of time and space complexity analysis for linear data structures. Searching Techniques: Linear & Binary Search, Sorting Techniques: Bubble sort, Selection sort, Insertion Sort

UNIT II

Singly linked lists: representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists. Introduction to stacks: propertiesand operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.

UNIT III

Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc. Introduction to deques (double-ended queues), Operations on deques and their applications.

UNIT IV

Trees: Terminology- Representation of Trees-Binary Trees-Properties of Binary Trees-Binary Tree Representations-Binary Tree Traversal-Preorder- In order and Post order Traversal. Binary Search Trees-Searching-Insertion and Deletion from a Binary Search Tree Height of Binary Search Tree, Heaps-Max Heap-Insertion into and Deletion from a Max Heap

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UNIT V

Graph Theory Terminology-Graph Representation-Graph Operations-Depth First Search-Breadth First Search, introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applications of hashing in unique identifier generation, caching, etc.

Textbooks:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E.Hopcroft
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L.Rivest, and Clifford Stein
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgewick

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Program	CSE – INTERNET OF THINGS					
Year & Sem	I Year – II Semester					
Course Code	23UPH02	L	T	P	SS	C
Course Name	ENGINEERING PHYSICS LAB	0	0	2	0	1

(Common to All Branches of Engineering)

Course Objectives:
To study the concepts of optical phenomenon like interference, diffraction etc., recognize the importance of energy gap in the study of conductivity and Hall effect in semiconductors and study the parameters and applications of dielectric and magnetic materials by conducting experiments.

Course Outcomes: The students will be able to
CO1: Operate optical instruments like travelling microscope and spectrometer.
CO2: Estimate the wavelengths of different colours using diffraction grating.
CO3: Plot the intensity of the magnetic field of circular coil carrying current with distance.
CO4: Evaluate dielectric constant and magnetic susceptibility for dielectric and magnetic materials respectively.
CO5: Calculate the band gap of a given semiconductor.
CO6: Identify the type of semiconductor using Hall effect.

List of Experiments:

1. Determination of radius of curvature of a given Plano-convex lens by Newton's rings.
2. Determination of wavelengths of different spectral lines in mercury spectrum using diffraction grating in normal incidence configuration.
3. Verification of Brewster's law
4. Determination of dielectric constant using charging and discharging method.
5. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
6. Determination of wavelength of Laser light using diffraction grating.
7. Estimation of Planck's constant using photoelectric effect.
8. Determination of the resistivity of semiconductors by four probe methods.
9. Determination of energy gap of a semiconductor using p-n junction diode.
10. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method.
11. Determination of Hall voltage and Hall coefficient of a given semiconductor using Hall effect.
12. Determination of temperature coefficients of a thermistor.
13. Determination of acceleration due to gravity and radius of Gyration by using a compound pendulum.
14. Determination of magnetic susceptibility by Kundt's tube method.
15. Determination of rigidity modulus of the material of the given wire using Torsional pendulum.
16. Sonometer: Verification of laws of stretched string.
17. Determination of young's modulus for the given material of wooden scale by non-uniform bending (or double cantilever) method.
18. Determination of Frequency of electrically maintained tuning fork by Melde's experiment.

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Note: Any TEN of the listed experiments are to be conducted. Out of which any TWO experiments may be conducted in virtual mode.

References:

- A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. Chand Publishers, 2017.

Web Resources

- www.vlab.co.in
- https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype

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Program	CSE – INTERNET OF THINGS					
Year & Sem	I Year – II Semester					
Course Code	23UEE04	L	T	P	SS	C
Course Name	ELECTRICAL & ELECTRONICS ENGINEERING WORKSHOP LAB	0	0	3	0	1.5

(Common to All branches of Engineering)

Course Objectives:

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

Course Outcomes:

CO1: Understand the Electrical circuit design concept; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.
CO2: Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.
CO3: Apply the theoretical concepts to obtain calculations for the measurement of resistance, power and power factor.
CO4: Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.
CO5: Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.

Activities:

1. Familiarization of commonly used Electrical & Electronic Workshop Tools: Bread board, Solder, cables, relays, switches, connectors, fuses, Cutter, plier, screwdriver set, wire stripper, flux, knife/blade, soldering iron, de-soldering pump etc.
   - Provide some exercises so that hardware tools and instruments are learned to be used by the students.

2. Familiarization of Measuring Instruments like Voltmeters, Ammeters, multimeter,LCR-Q meter, Power Supplies, CRO, DSO, Function Generator, Frequency counter.
   - Provide some exercises so that measuring instruments are learned to be used by the students.

3. Components:
   - Familiarization/Identification of components (Resistors, Capacitors, Inductors, Diodes, transistors, IC's etc.) – Functionality, type, size, colour coding package, symbol, cost etc.

- Testing of components like Resistor, Capacitor, Diode, Transistor, ICs etc. - Compare values of components like resistors, inductors, capacitors etc with the measured values by using instruments

PART A: ELECTRICAL ENGINEERING LAB

List of experiments:

1. Verification of KCL and KVL
2. Speed control of DC shunt motor
3. Magnetization Characteristics of DC shunt Generator
4. Measurement of Power and Power factor using Single-phase wattmeter
5. Measurement of Earth Resistance using Megger
6. Calculation of Electrical Energy for Domestic Premises
7. Calibration of Single Phase Energy meter

Reference Books:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Note: Minimum Six Experiments to be performed.

PART B: ELECTRONICS ENGINEERING LAB

Course Objectives:

- To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.

Course Outcomes: At the end of the course, the student will be able to
CO1: Identify & testing of various electronic components.
CO2: Understand the usage of electronic measuring instruments.
CO3: Plot and discuss the characteristics of various electron devices.
CO4: Explain the operation of a digital circuit.

List of Experiments:

1. Plot V-I characteristics of PN Junction diode A) Forward bias B) **Reverse** bias.
2. Plot V – I characteristics of Zener Diode and its application as voltage Regulator.
3. Implementation of half wave and full wave rectifiers
4. Plot Input & Output characteristics of BJT in CE and CB configurations
5. Frequency response of CE amplifier.
6. Simulation of RC coupled amplifier with the design supplied
7. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
8. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices.

References:

2. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
3. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
4. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education,2009.

Note: Minimum Six Experiments to be performed. All the experiments shall be implemented using both Hardware and Software.

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Program	CSE – INTERNET OF THINGS					
Year & Sem	I Year – II Semester					
Course Code	23UCS04	L	T	P	SS	C
Course Name	DATA STRUCTURES LAB	0	0	3	0	1.5

The course aims to strengthen the ability of the students to identify and apply the suitable data structure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures.

Course Outcomes: At the end of the course, Student will be able to

CO1: Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.
CO2: Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.
CO3: Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.
CO4: Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues and apply them appropriately to solve data management challenges.
CO5: Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

List of Experiments:

Exercise 1: Array Manipulation
i) Write a program to reverse an array.
ii) C Programs to implement the Searching Techniques – Linear & Binary Search
iii) C Programs to implement Sorting Techniques – Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation
i) Implement a singly linked list and perform insertion and deletion operations.
ii) Develop a program to reverse a linked list iteratively and recursively.
iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications
i) Create a program to detect and remove duplicates from a linked list.
ii) Implement a linked list to represent polynomials and perform addition.
iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation
i)Implement a doubly linked list and perform various operations to understand its properties and applications.
ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

i) Implement a stack using arrays and linked lists.
ii) Write a program to evaluate a postfix expression using a stack.
iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

i) Implement a queue using arrays and linked lists.
ii) Develop a program to simulate a simple printer queue system.
iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

i) Use a stack to evaluate an infix expression and convert it to postfix.
ii) Create a program to determine whether a given string is a palindrome or not.
iii) Implement a stack or queue to perform comparison and check for symmetry.

Exercise 8: Binary Search Tree

i) Implementing a BST using Linked List.
ii) Traversing of BST.

Exercise 9: Hashing

i) Implement a hash table with collision resolution techniques.
ii) Write a program to implement a simple cache using hashing.

Textbooks:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E.Hopcroft
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L.Rivest, and Clifford Stein
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms by Robert Sedgewick.

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Program	CSE – INTERNET OF THINGS					
Year & Sem	I Year – II Semester					
Course Code	23UEN04	L	T	P	SS	C
Course Name	NSS/NCC/SCOUTS & GUIDES/COMMUNITY SERVICE	0	0	1	0	0.5

(Common to All branches of Engineering)

Course Objectives:
The objective of introducing this course is to impart discipline, character, fraternity, teamwork, social consciousness among the students and engaging them in selfless service.

Course Outcomes: After completion of the course the students will be able to
CO1: Understand the importance of discipline, character and service motto.
CO2: Solve some societal issues by applying acquired knowledge, facts, and techniques.
CO3: Explore human relationships by analyzing social problems.
CO4: Determine to extend their help for the fellow beings and downtrodden people.
CO5: Develop leadership skills and civic responsibilities.

UNIT I Orientation
General Orientation on NSS/NCC/ Scouts & Guides/Community Service activities, career guidance.

Activities:
i) Conducting –ice breaking sessions-expectations from the course-knowing personal talents and skills
ii) Conducting orientations programs for the students –future plans-activities-releasing road map etc.
iii) Displaying success stories-motivational biopics- award winning movies on societal issues etc.
iv) Conducting talent show in singing patriotic songs-paintings- any other contribution.

UNIT II Nature & Care
Activities:
i) Best out of waste competition.
ii) Poster and signs making competition to spread environmental awareness.
iii) Recycling and environmental pollution article writing competition.
iv) Organising Zero-waste day.
v) Digital Environmental awareness activity via various social media platforms.
vi) Virtual demonstration of different eco-friendly approaches for sustainable living.
vii) Write a summary on any book related to environmental issues.

UNIT III Community Service
Activities:

i) Conducting One Day Special Camp in a village contacting village-area leaders- Survey

in the village, identification of problems- helping them to solve via media-authorities- experts-etc.

ii) Conducting awareness programs on Health-related issues such as General Health, Mental health, Spiritual Health, HIV/AIDS,
iii) Conducting consumer Awareness. Explaining various legal provisions etc.
iv) Women Empowerment Programmes- Sexual Abuse, Adolescent Health and Population Education.
v) Any other programmes in collaboration with local charities, NGOs etc.

Reference Books:

1. Nirmalya Kumar Sinha & Surajit Majumder, *A Text Book of National Service Scheme*
   Vol;.I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
2. *Red Book - National Cadet Corps* – Standing Instructions Vol I & II, Directorate General of NCC, Ministry of Defence, New Delhi
3. Davis M. L. and Cornwell D. A., "Introduction to Environmental Engineering", McGraw Hill, New York 4/e 2008
4. Masters G. M., Joseph K. and Nagendran R. "Introduction to Environmental Engineering and Science", Pearson Education, New Delhi. 2/e 2007
5. Ram Ahuja. *Social Problems in India*, Rawat Publications, New Delhi.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities.
2. Institutes are required to provide instructor to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UMT08**	**L**	**T**	**P**	**SS**	**C**
Course Name	**DISCRETE MATHEMATICS & GRAPH THEORY**	**3**	**0**	**0**	**0**	**3**

Course Objectives:

- To introduce the students to the topics and techniques of discrete methods and combinatorial reasoning.
- To introduce a wide variety of applications. The algorithmic approach to the solutionof problems is fundamental in discrete mathematics, and this approach reinforces the close ties between this discipline and the area of computer science.

Course Outcomes: At the end of the course students will be able to

1. Build skills in solving mathematical problems (L3)
2. Comprehend mathematical principles and logic (L4)
3. Demonstrate knowledge of mathematical modeling and proficiency in using mathematical software (L6)
4. Manipulate and analyze data numerically and/or graphically using appropriate Software (L3)
5. How to communicate effectively mathematical ideas/results verbally or in writing(L1)

UNIT–I: Mathematical Logic:

Propositional Calculus: Statements and Notations, Connectives, Well Formed Formulas, Truth Tables, Tautologies, Equivalence of Formulas, Duality Law, Tautological Implications, Normal Forms, Theory of Inference for Statement Calculus, Consistency of Premises, Indirect Method ofProof, Predicate Calculus: Predicates, Predicative Logic, Statement Functions, Variables and Quantifiers, Free and Bound Variables, Inference Theory for Predicate Calculus.

UNIT-II: Set Theory:

Sets: Operations on Sets, Principle of Inclusion-Exclusion, Relations: Properties, Operations, Partition and Covering, Transitive Closure, Equivalence, Compatibility and Partial Ordering, Hasse Diagrams, Functions: Bijective, Composition, Inverse, Permutation, and Recursive Functions, Lattice and its Properties.

UNIT-III: Combinatorics and Recurrence Relations:

Basis of Counting, Permutations, Permutations with Repetitions, Circular and Restricted Permutations, Combinations, Restricted Combinations, Binomial and Multinomial Coefficients and Theorems.

Recurrence Relations:

Generating Functions, Function of Sequences, Partial Fractions, Calculating Coefficient of Generating Functions, Recurrence Relations, Formulation as Recurrence Relations, Solving Recurrence Relations by Substitution and Generating Functions, Method of Characteristic Roots, Solving Inhomogeneous Recurrence Relations

UNIT-IV: Graph Theory:

Basic Concepts, Graph Theory and its Applications, Subgraphs, Graph Representations: Adjacency and Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs,

Unit-V: Multi Graphs

Multigraphs, Bipartite and Planar Graphs, Euler's Theorem, Graph Coloring and Covering, Chromatic Number, Spanning Trees, Prim's and Kruskal's Algorithms, BFS and DFS Spanning Trees.

TEXT BOOKS:

1. Discrete Mathematical Structures with Applications to Computer Science, J. P. Tremblay and P. Manohar, Tata McGraw Hill.
2. Elements of Discrete Mathematics-A Computer Oriented Approach, C. L. Liu and D. P. Mohapatra, 3rd Edition, Tata McGraw Hill.
3. Theory and Problems of Discrete Mathematics, Schaum's Outline Series, Seymour Lipschutz and Marc Lars Lipson, 3rd Edition, McGraw Hill.

REFERENCE BOOKS:

1. Discrete Mathematics for Computer Scientists and Mathematicians, J. L. Mott, A.Kandel and T. P. Baker, 2nd Edition, Prentice Hall of India.
2. Discrete Mathematical Structures, Bernand Kolman, Robert C. Busby and SharonCutler Ross, PHI.
3. Discrete Mathematics, S. K. Chakraborthy and B.K. Sarkar, Oxford, 2011.
4. Discrete Mathematics and its Applications with Combinatorics and Graph Theory, K. H. Rosen, 7th Edition, Tata McGraw Hill.

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	3	1	-	-	-	-	-	-	-	-	-
CO2	2	2	-	-	-	-	-	-	-	-	-	-
CO3	2	3	1	-	2	-	-	-	-	-	-	-
CO4	2	2	-	2	-	1	-	-	-	-	-	-
CO5	1	2	-	-	-	-	-	-	-	-	-	-

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UMB01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**UNIVERSAL HUMAN VALUES 2– UNDERSTANDING HARMONY**	**2**	**1**	**0**	**0**	**3**

Course Objectives: To help the students appreciate the essential complementary between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.

- To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
- To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with Nature.

Course Outcomes:

- Define the terms like Natural Acceptance, Happiness and Prosperity (L1, L2)
- Identify one's self, and one's surroundings (family, society nature) (L1, L2)
- Apply what they have learnt to their own self in different day-to-day settings in real life (L3)
- Relate human values with human relationship and human society. (L4)
- Justify the need for universal human values and harmonious existence (L5)
- Develop as socially and ecologically responsible engineers (L3, L6)

Course Topics

The course has 28 lectures and 14 tutorials in 5 modules. The lectures and tutorials are of 1-hour duration. Tutorial sessions are to be used to explore and practice what has been proposed during the lecture sessions.

The Teacher's Manual provides the outline for lectures as well as practice sessions. The teacher is expected to present the issues to be discussed as propositions and encourage the students to have a dialogue.

UNIT I Introduction to Value Education (6 lectures and 3 tutorials for practice session)

Lecture 1: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education)
Lecture 2: Understanding Value Education
Tutorial 1: Practice Session PS1 Sharing about Oneself
Lecture 3: self-exploration as the Process for Value Education
Lecture4: Continuous Happiness and Prosperity – the Basic Human Aspirations
Tutorial 2: Practice Session PS2 Exploring Human Consciousness
Lecture 5: Happiness and Prosperity – Current Scenario
Lecture 6: Method to Fulfill the Basic Human Aspirations
Tutorial 3: Practice Session PS3 Exploring Natural Acceptance

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UNIT II Harmony in the Human Being (6 lectures and 3 tutorials for practice session)
Lecture 7: Understanding Human being as the Co-existence of the self and the body.
Lecture 8: Distinguishing between the Needs of the self and the body
Tutorial 4: Practice Session PS4 Exploring the difference of Needs of self and body.
Lecture 9: The body as an Instrument of the self
Lecture 10: Understanding Harmony in the self
Tutorial 5: Practice Session PS5 Exploring Sources of Imagination in the self
Lecture 11: Harmony of the self with the body
Lecture 12: Programme to ensure self-regulation and Health
Tutorial 6: Practice Session PS6 Exploring Harmony of self with the body

UNIT III Harmony in the Family and Society (6 lectures and 3 tutorials for practice session)
Lecture 13: Harmony in the Family – the Basic Unit of Human Interaction
Lecture 14: 'Trust' – the Foundational Value in Relationship
Tutorial 7: Practice Session PS7 Exploring the Feeling of Trust
Lecture 15: 'Respect' – as the Right Evaluation
Tutorial 8: Practice Session PS8 Exploring the Feeling of Respect
Lecture 16: Other Feelings, Justice in Human-to-Human Relationship
Lecture 17: Understanding Harmony in the Society
Lecture 18: Vision for the Universal Human Order
Tutorial 9: Practice Session PS9 Exploring Systems to fulfil Human Goal

UNIT IV Harmony in the Nature/Existence (4 lectures and 2 tutorials for practice session)
Lecture 19: Understanding Harmony in the Nature
Lecture 20: Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature
Tutorial 10: Practice Session PS10 Exploring the Four Orders of Nature
Lecture 21: Realizing Existence as Co-existence at All Levels
Lecture 22: The Holistic Perception of Harmony in Existence
Tutorial 11: Practice Session PS11 Exploring Co-existence in Existence.

UNIT V Implications of the Holistic Understanding – a Look at Professional Ethics (6 lectures and 3 tutorials for practice session)
Lecture 23: Natural Acceptance of Human Values
Lecture 24: Definitiveness of (Ethical) Human Conduct
Tutorial 12: Practice Session PS12 Exploring Ethical Human Conduct
Lecture 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order
Lecture 26: Competence in Professional Ethics
Tutorial 13: Practice Session PS13 Exploring Humanistic Models in Education
Lecture 27: Holistic Technologies, Production Systems and Management Models-Typical Case Studies
Lecture 28: Strategies for Transition towards Value-based Life and Profession
Tutorial 14: Practice Session PS14 Exploring Steps of Transition towards Universal Human Order

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Practice Sessions for UNIT I – Introduction to Value Education
PS1 Sharing about Oneself
PS2 Exploring Human Consciousness
PS3 Exploring Natural Acceptance

Practice Sessions for UNIT II – Harmony in the Human Being
PS4 Exploring the difference of Needs of self and body
PS5 Exploring Sources of Imagination in the self
PS6 Exploring Harmony of self with the body

Practice Sessions for UNIT III – Harmony in the Family and Society
PS7 Exploring the Feeling of Trust
PS8 Exploring the Feeling of Respect
PS9 Exploring Systems to fulfil Human Goal

Practice Sessions for UNIT IV – Harmony in the Nature (Existence)
PS10 Exploring the Four Orders of Nature
PS11 Exploring Co-existence in Existence

Practice Sessions for UNIT V – Implications of the Holistic Understanding – a Look at Professional Ethics
PS12 Exploring Ethical Human Conduct
PS13 Exploring Humanistic Models in Education
PS14 Exploring Steps of Transition towards Universal Human Order

READINGS:

Textbook and Teachers Manual

a. The Textbook

R R Gaur, R Asthana, G P Bagaria, *A Foundation Course in Human Values and Professional Ethics*, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1

b. The Teacher's Manual

R R Gaur, R Asthana, G P Bagaria, *Teachers' Manual for A Foundation Course in Human Values and Professional Ethics*, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference Books

1. *JeevanVidya: EkParichaya*, A Nagaraj, JeevanVidyaPrakashan, Amarkantak, 1999.
2. *Human Values*, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. *The Story of Stuff* (Book).
4. *The Story of My Experiments with Truth* - by Mohandas Karamchand Gandhi
5. *Small is Beautiful* - E. F Schumacher.
6. *Slow is Beautiful* - Cecile Andrews
7. *Economy of Permanence* - J C Kumarappa
8. *Bharat Mein Angreji Raj* – PanditSunderlal
9. *Rediscovering India* - by Dharampal
10. *Hind Swaraj or Indian Home Rule* - by Mohandas K. Gandhi
11. *India Wins Freedom* - Maulana Abdul Kalam Azad
12. *Vivekananda* - Romain Rolland (English)
13. *Gandhi* - Romain Rolland (English)

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Mode of Conduct:

Lecture hours are to be used for interactive discussion, placing the proposals about the topics at hand and motivating students to reflect, explore and verify them.
Tutorial hours are to be used for practice sessions.
While analyzing and discussing the topic, the faculty mentor's role is in pointing to essential elements to help in sorting them out from the surface elements. In other words, help the students explore the important or critical elements.
In the discussions, particularly during practice sessions (tutorials), the mentor encourages the student to connect with one's own self and do self-observation, self-reflection and self-exploration.

Scenarios may be used to initiate discussion. The student is encouraged to take up "ordinary" situations rather than" extra-ordinary" situations. Such observations and their analyses are shared and discussed with other students and faculty mentor, in a group sitting.

Tutorials (experiments or practical) are important for the course. The difference is that the laboratory is everyday life, and practical are how you behave and work in real life. Depending on the nature of topics, worksheets, home assignment and/or activity are included. The practice sessions (tutorials) would also provide support to a student in performing actions commensurate to his/her beliefs. It is intended that this would lead to development of commitment, namely behaving and working based on basic human values.
It is recommended that this content be placed before the student as it is, in the form of a basic foundation course, without including anything else or excluding any part of this content. Additional content may be offered in separate, higher courses. This course is to be taught by faculty from every teaching department, not exclusively by any one department.
Teacher preparation with a minimum exposure to at least one 8-day Faculty Development Program on Universal Human Values is deemed essential.

Online Resources:

1. https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%201-Introduction%20to%20Value%20Education.pdf
2. https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%202-Harmony%20in%20the%20Human%20Being.pdf
3. https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%203-Harmony%20in%20the%20Family.pdf
4. https://fdp-si.aicte-india.org/UHV%201%20Teaching%20Material/D3-S2%20Respect%20July%2023.pdf
5. https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%205-Harmony%20in%20the%20Nature%20and%20Existence.pdf
6. https://fdp-si.aicte-india.org/download/FDPTeachingMaterial/3-days%20FDP-SI%20UHV%20Teaching%20Material/Day%203%20Handouts/UHV%203D%20D3-S2A%20Und%20Nature-Existence.pdf
7. https://fdp-si.aicte-india.org/UHV%20II%20Teaching%20Material/UHV%20II%20Lecture%2023-25%20Ethics%20v1.pdf

8. https://www.studocu.com/in/document/kiet-group-of-institutions/universal-human-values/chapter-5-holistic-understanding-of-harmony-on-professional-ethics/62490385
9. https://onlinecourses.swayam2.ac.in/aic22_ge23/preview

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	2	-	2	2	-	-	-	1
CO2	3	3	3	-	2	-	-	-	-	-		2
CO3	2	3	2	3	3	-	-	-	-	2	-	1
CO4	3	2	3	3	2	-	-	2	1	3		2
CO5	2	3	3	2	3	-	-	-	2	3	2	2

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UCS10**	**L**	**T**	**P**	**SS**	**C**
Course Name	**DIGITAL LOGIC & COMPUTER ORGANIZATION**	**3**	**0**	**0**	**0**	**3**

Course Objectives:

The main objectives of the course is to

- Provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output(I/O) systems and the ir interaction with the CPU, memory, and peripheral devices

Course outcomes:

By the end of the course, the student will

- CO1. Classify different number system & apply to generate various codes.
- CO2. Develop a detailed understanding of computer architecture.
- CO3. Develop a detailed understanding of computer system
- CO4. Exemplify in a better way the memory organization
- CO5. Exemplify in a better way the I/O

UNIT–I:

Data Representation: Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers

UNIT – II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters, Basic Structure of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von- Neumann Architecture

UNIT – III:

Computer Arithmetic: Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer Division, Floating-Point Numbers and Operations. Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control

UNIT – IV:

The Memory Organization: Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage

UNIT – V:

Input/Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

Textbooks:

1. Computer Organization, Carl Hamacher, Zvonko Vranesic, Safwat Zaky, 6th edition, McGraw Hill
2. Digital Design, 6th Edition, M. Morris Mano, Pearson Education.
3. Computer Organization and Architecture, William Stallings, 11thEdition, Pearson.

Reference Books:

1. Computer Systems Architecture, M.Moris Mano, 3rdEdition, Pearson
2. Computer Organization and Design, David A. Paterson, John L. Hennessy, Elsevier
3. Fundamentals of Logic Design, Roth, 5thEdition, Thomson

Online Learning Resources:

1. https://nptel.ac.in/courses/106/103/106103068/

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	3	-	-	-	-	-	-	-	-	-	-
CO2	2	3	-	-	-	-	-	-	-	-	-	-
CO3	3	2	-	-	-	-	-	1	1	-	-	1
CO4	3	2		-	-	-	-	1	2	1	-	1
CO5	3	2	-	-	-	-	-	1	2	1	-	1

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UCS11**	**L**	**T**	**P**	**SS**	**C**
Course Name	**ADVANCED DATA STRUCTURES & ALGORITHMS ANALYSIS**	**3**	**0**	**0**	**0**	**3**

Course Objectives:
The main objectives of the course is to

- Provide knowledge on advance data structures frequently used in Computer Science domain
- Develop skills in algorithm design techniques popularly used
- Understand the use of various data structures in the algorithm design

Course Outcomes:

- CO1: Students are able to demonstrate data structures like AVL trees, B-Trees, and Heaps
- CO2: Students are able to analyze and implement graph traversal algorithms and graph-related problems
- CO3: Students are able to evaluate and compare the performance of sorting algorithms under different input conditions
- CO4: Students are able to apply algorithmic strategies like Greedy, Dynamic Programming, and Backtracking to solve complex optimization problems
- CO5: Students are able to develop problem-solving skills by implementing algorithms for special cases like biconnected components in graphs and shortest path problems

UNIT–I:
Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations. AVL Trees–Creation, Insertion, Deletion operations and Applications. B.Trees–Creation, Insertion, Deletion operations and Applications

UNIT–II:
Heap Trees (Priority Queues)–Min and Max Heaps, Operations and Applications. Graphs–Terminology, Representations, Basic Search and Traversals, Connected Components and Biconnected Components, applications. Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen's matrix multiplication, Convex Hull

UNIT–III:
Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths Dynamic Programming: General Method, All pairs shortest paths, Single Source Shortest Paths–General Weights (Bellman Ford Algorithm), Optimal Binary Search Trees, 0/1 Knapsack, String Editing,
Travelling Sales person problem

UNIT–IV:
Back tracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem. Branch and Bound: The General Method ,0/1 Knapsack Problem, Travelling Sales person problem

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UNIT–V:

NP Hard and NP Complete Problems: Basic Concepts, Cook's theorem. NP Hard Graph Problems: Clique Decision Problem (CDP), Chromatic Number Decision Problem (CNDP), Traveling Salesperson Decision Problem (TSP). NP Hard Scheduling Problems: Scheduling Identical Processors, Job Shop Scheduling

Textbooks:

1. Fundamentals of Data Structures in C++, Horowitz, Ellis; Sahni, Sartaj; Mehta, Dinesh, 2nd Edition Universities Press
2. Computer Algorithms in C++, Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, 2nd Edition University Press

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
2. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley,1997.
4. Data Structures using C&C++: Langsam, Augenstein &Tanenbaum, Pearson,1995
5. Algorithms + Data Structures& Programs:, N. Wirth, PHI
6. Fundamentals of Data Structures in C++: Horowitz Sahni & Mehta, Galgottia Pub.
7. Data structures in Java:, Thomas Standish, Pearson Education Asia

Online Learning Resources:

https://www.tutorialspoint.com/advanced_data_structures/index.asp
http://peterindia.net/Algorithms.html

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	2	1							
CO2	3	3	3	2	1							
CO3	2	3	3	2	1							
CO4	3	3	3	2	1							
CO5	3	3	3	2	1							

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UCS12**	**L**	**T**	**P**	**SS**	**C**
Course Name	**OBJECT ORIENTED PROGRAMMING THROUGH JAVA**	**3**	**0**	**0**	**0**	**3**

Course Objectives: The learning objectives of this course are:

1. To understand the OOP concepts through java program structure.
2. To learn Data type, control statements, method/constructor overloading, and overriding.
3. To learn Arrays and different types of inheritances and interfaces.
4. To understand creating package and handling exception.
5. To learn producer-consumer problem and creating Table, Database and access using JDBC.

Course Outcomes: By the end of the course, the student will be

CO1. Able to **Demonstrate** OOP concepts through java program structure.

CO2. Able to **Practice** Data types, control statements to search for an element in a given list of elements, method/constructor overloading and method/constructor overriding.

CO3. Able to **Compare** different types of Inheritances and implement Interfaces.

CO4. Able to **Create**, User defined Package, and Handle different types of Exceptions.

CO5. Able to **Design** a solution for producer - consumer problem using multi-threading and Able Practice the Database connectivity.

UNIT I

Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators :Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if–else Expressions, Ternary Operator ?:, Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, For–Each for Loop, Break Statement, Continue Statement.

UNIT II

Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this. **Methods:** Introduction, Defining Methods, Overloaded

Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.

UNIT III

Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors. **Inheritance:** Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance. **Interfaces:** Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT IV

Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java. lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java .time .Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class. **Exception Handling:** Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java (Text Book 2)

UNIT V

String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread- Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads. **Java Database Connectivity:** Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, Result Set Interface. **Java FX GUI:** Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

Text Books:

1) JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
2) Joy with JAVA, Fundamentals of Object Oriented Programming, Debasis Samanta, Monalisa Sarma, Cambridge, 2023.
3) JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

References Books:

1) The complete Reference Java, 11th edition, Herbert Schildt,TMH
2) Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Resources:

1) https://nptel.ac.in/courses/106/105/106105191/
2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview

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Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	2	-	2	2	-	-	-	2
CO2	3	3	3	3	2	-	-	-	-	-		2
CO3	2	3	3	2	2	-	-	-	-	-	-	2
CO4	2	3	3	3	2	1	-	-	-	3		2
CO5	2	2	3	3	3	-	-	-	2	-	-	2

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UCS13**	**L**	**T**	**P**	**SS**	**C**
Course Name	**ADVANCED DATA STRUCTURES & ALGORITHMS ANALYSIS LAB**	**0**	**0**	**3**	**0**	**1.5**

Course Objectives:
The objectives of the course is to
- acquire practical skills in constructing and managing Data structures
- apply the popular algorithm design methods in problem-solving scenarios

Course Outcomes:
CO1: Students are able to demonstrate data structures like AVL trees, B-Trees, and Heaps
CO2: Students are able to analyze and implement graph traversal algorithms and graph-related problems
CO3: Students are able to evaluate and compare the performance of sorting algorithms under different input conditions
CO4: Students are able to apply algorithmic strategies like Greedy, Dynamic Programming, and Backtracking to solve complex optimization problems
CO5: Students are able to develop problem-solving skills by implementing algorithms for special cases like biconnected components in graphs and shortest path problems

Experiments covering the Topics:
- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

Sample Programs:
1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
   a) Adjacency Matrix b) Adjacency Lists
5. Write a program for finding the biconnected components in a given graph.
6. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
7. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.
8. Implement Job Sequencing with deadlines using Greedy strategy.
9. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.

10. Implement N-Queens Problem Using Backtracking.
11. Use Backtracking strategy to solve 0/1 Knapsack problem.
12. Implement Travelling Sales Person problem using Branch and Bound approach.

Reference Books:

1. Fundamentals of Data Structures in C++, Horowitz Ellis, Sahni Sartaj, Mehta, Dinesh, 2nd Edition, Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, 2nd Edition, University Press
3. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
4. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill

Online Learning Resources:

1. http://cse01-iiith.vlabs.ac.in/
2. http://peterindia.net/Algorithms.html

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1	2	-	-	-	2	-	-	2
CO2	3	3	2	2	2	-	-	-	2	-	-	2
CO3	3	3	2	2	2	-	-	-	2	-	-	2
CO4	3	3	3	3	2	-	-	-	2	-	-	2
CO5	3	3	3	3	2	-	-	-	2	-	-	2

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UCS14**	**L**	**T**	**P**	**SS**	**C**
Course Name	**OBJECT ORIENTED PROGRAMMING THROUGH JAVA LAB**	**0**	**0**	**3**	**0**	**1.5**

Course Objectives: The aim of this lab is to

1. Understanding the basics such as Operators, expressions and control statements.
2. Performing operations using the class, object and methods.
3. Understanding various types of Inheritances, and exception handling
4. To create threads and running threads, and create package and importing packages.
5. To create table and fetching table from the database using JDBC

Course Outcomes: By the end of the course student will be able to write java program for

CO1: Able to perform basic operations, expression and use control statements.
CO2: Able to create class, object, methods and use them.
CO3: Able to implement various types of inheritances such as single, multiple, and multi-level
CO4: Able to create threads and run them and able to create packages and import them.
CO5: Able to create table and fetch table from the database using JDBC.

Sample Experiments:

Exercise – 1:

a) Write a JAVA program to display default value of all primitive data type of JAVA
b) Write a java program that display the roots of a quadratic equation $ax^2+bx=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

a) Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
b) Write a JAVA program to sort for an element in a given list of elements using bubble sort
c) Write a JAVA program using String Buffer to delete, remove character.

Exercise - 3

a) Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.
b) Write a JAVA program implement method overloading.
c) Write a JAVA program to implement constructor.
d) Write a JAVA program to implement constructor overloading.

Exercise - 4

a) Write a JAVA program to implement Single Inheritance

b) Write a JAVA program to implement multi level Inheritance
c) Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5
a) Write a JAVA program give example for "super" keyword.
b) Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?
c) Write a JAVA program that implements Runtime polymorphism

Exercise - 6
a) Write a JAVA program that describes exception handling mechanism
b) Write a JAVA program Illustrating Multiple catch clauses
c) Write a JAVA program for creation of Java Built-in Exceptions
d) Write a JAVA program for creation of User Defined Exception

Exercise - 7
a) Write a JAVA program that creates threads by extending Thread class. First thread display "Good Morning "every 1 sec, the second thread displays "Hello "every 2 seconds and the third display "Welcome" every 3 seconds, (Repeat the same by implementing Runnable)
b) Write a program illustrating **is Alive** and **join ()**
c) Write a Program illustrating Daemon Threads.
d) Write a JAVA program Producer Consumer Problem

Exercise – 8
a) Write a JAVA program that import and use the user defined packages
b) Without writing any code, build a GUI that display text in label and image in an ImageView (use JavaFX)
c) Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Exercise – 9

a)Write a java program that connects to a database using JDBC
b) Write a java program to connect to a database using JDBC and insert values into it.
c) Write a java program to connect to a database using JDBC and delete values from it

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	2	3	-	-	2	-	1	1	1	-	1
CO2	1	2	3	-	-	-	2	1	1	1	-	1
CO3	1	2	3	-	-	-	-	1	1	1	-	1
CO4	2	3	-	2	-	-	-	1	1	1	-	1
CO5	-	-	-	-	-	-	-	1	1	1	-	1

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UCS15**	**L**	**T**	**P**	**SS**	**C**
Course Name	**PYTHON PROGRAMMING (Skill Enhancement Course)**	**0**	**1**	**2**	**0**	**2**

Course Objectives:
The main objectives of the course are to

- Introduce core programming concepts of Python programming language.
- Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
- Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these.

Course Outcomes:

1. Able to **Practice** Data types, Type Conversion, selecting a statement based on condition and repeatedly executing set of statements to calculate running total.
2. Able to **Apply** searching for given substring in a string, and data encryption.
3. Able to **Differentiate** different data structures such as list, tuple, dictionary and set.
4. Able to **Create** application such as ATM using the class, and object concepts.
5. Able to **Apply** pandas module to large datasets..

UNTI-I:
History of Python Programming Language, Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language. Control Flow Statements: if statement, if-else statement, if...elif…else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Demonstrate the following Operators in Python with suitable examples.

i) Arithmetic Operators ii) Relational Operators iii) Assignment Operators iv) Logical Operators v) Bit wise Operators vi) Ternary Operator vii) Membership Operators viii) Identity Operators

5. Write a program to add and multiply complex numbers
6. Write a program to print multiplication table of a given number.

UNIT-II:
Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.
Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.
Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions

Used on Lists, List Methods, del Statement.

Sample Experiments:

7. Write a program to define a function with multiple return values.
8. Write a program to define a function using default arguments.
9. Write a program to find the length of the string without using any library functions.
10. Write a program to check if the substring is present in a given string or not.
11. Write a program to perform the given operations on a list:
    i. addition ii. insertion iii. slicing
12. Write a program to perform any 5 built-in functions by taking any list.

UNIT-III:

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

13. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
14. Write a program to count the number of vowels in a string (No control flow allowed).
15. Write a program to check if a given key exists in a dictionary or not.
16. Write a program to add a new key-value pair to an existing dictionary.
17. Write a program to sum all the items in a given dictionary.

UNIT-IV:

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

18. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
19. Python program to print each line of a file in reverse order.
20. Python program to compute the number of characters, words and lines in a file.
21. Write a program to create, display, append, insert and reverse the order of the items in the array.
22. Write a program to add, transpose and multiply two matrices.
23. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT-V:

Introduction to Data Science: Functional Programming, JSON and XML in Python, NumPy with Python, Pandas.

Sample Experiments:

24. Python program to check whether a JSON string contains complex object or not.
25. Python Program to demonstrate NumPy arrays creation using array () function.
26. Python program to demonstrate use of ndim, shape, size, dtype.
27. Python program to demonstrate basic slicing, integer and Boolean indexing.
28. Python program to find min, max, sum, cumulative sum of array
29. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a pandas data frame and explore the data through the data frame as follows:
    a) Apply head () function to the pandas data frame
    b) Perform various data selection operations on Data Frame
30. Select any two columns from the above data frame, and observe the change in one attribute with respect to other attribute with scatter and plot operations in matplotlib

Reference Books:

1. Gowri shankar S, Veena A., Introduction to Python Programming, CRC Press.
2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2nd Edition, Pearson, 2024
3. Introduction to Programming Using Python, Y. Daniel Liang, Pearson.

Online Learning Resources/Virtual Labs:

1. https://www.coursera.org/learn/python-for-applied-data-science-ai
2. https://www.coursera.org/learn/python?specialization=python#syllabus

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	3	-	-	-	-	2	2	-	-	-	-
CO2	3		-		-	-	-	-	-	-		-
CO3	2	3	-	2	-	-	-	-	-	-	-	-
CO4	1	2	3	-	-	1	-	2	1	3		-
CO5	1	2	3	-	-	-	-	-	2	-	2	-

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – I Semester**					
Course Code	**23UEN05**	**L**	**T**	**P**	**SS**	**C**
Course Name	**ENVIRONMENTAL SCIENCE (Audit Course)**	**2**	**0**	**0**	**0**	**0**

Course Objectives:

- To make the students to get awareness on environment
- To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day to day activities of human life
- To save earth from the inventions by the engineers.

Course Outcomes:

- Grasp multi disciplinary nature of environmental studies and various renewable and non-renewable resources.
- Understand flow and bio-geo-chemical cycles and ecological pyramids.
- Understand various causes of pollution and solid waste management and related preventive measures.
- About the rainwater harvesting, watershed management, ozone layer depletion and waste land reclamation.
- Causes of population explosion, value education and welfare programmes.

UNIT–I

Multidisciplinary Nature Of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources: Renewable and non-renewable resources – Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems–Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies–Food resources: World food problems, changes caused by agriculture and over grazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies.–Energy resources:

UNIT–II

Eco systems: Concept of an ecosystem.–Structure and function of an ecosystem–Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids–Introduction, types, characteristic features,structure and function of the following ecosystem:

a. Forest eco system.
b. Grass land ecosystem
c. Desert eco system
d. Aquatic ecosystems(ponds, streams, lakes, rivers, oceans, estuaries)

Biodiversity And Its Conservation: Introduction Definition: genetic, species and ecosystem diversity–Bio-geographical classification of India–Value of biodiversity: consumptive use, Productive use, social, ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hot-sports of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man- wild life conflicts–Endangered and endemic species of India –Conservation of bio diversity: In-situ and Ex-situ conservation of biodiversity.

UNIT–III

Environmental Pollution: Definition, Cause, effects and control measures of:

a. Air Pollution.
b. Water pollution
c. Soil pollution
d. Marine pollution
e. Noise pollution
f. Thermal pollution
g. Nuclear hazards

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT–IV

Social Issues and the Environment: From Unsustainable to Sustainable development–Urban problems related to energy – Water conservation, rain water harvesting, watershed management –Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics: Issues and possible solutions–Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. –Water (Prevention and control of Pollution) Act–Wildlife Protection Act–Forest Conservation Act–Issues involved in enforcement of environmental legislation–Public awareness.

UNIT–V

Human Population And The Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health – Human Rights – Value Education–HIV/AIDS–Women and Child Welfare–Role of information Technology in Environment and human health–Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grass land/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds–river, hill slopes, etc..

Textbooks:

1. Text book of Environmental Studies for Undergraduate Courses Erach Bharucha for University Grants Commission, Universities Press.
2. Palaniswamy, "Environmental Studies", Pearson education
3. S. Azeem Unnisa, "Environmental Studies" Academic Publishing Company
4. K. Raghavan Nambiar, "Textbook of Environmental Studies for Undergraduate Courses as per UGC model syllabus", Scitech Publications(India), Pvt. Ltd.

Reference Books:

1. Deeksha Daveand E. Sai Baba Reddy, "Textbook of Environmental Science", Cengage Publications.
2. M. Anji Reddy," Text book of Environmental Sciences and Technology", BS Publication.
3. J.P. Sharma, Comprehensive Environmental studies, Laxmi publications.

4. J. Glynn Henry and Gary W. Heinke, "Environmental Sciences and Engineering", Prentice Hall of India Private limited
5. G.R. Chatwal, "A Text Book of Environmental Studies" Himalaya Publishing House
6. Gilbert M. Masters and Wendell P. Ela, "Introduction to Environmental Engineering and Science, Prentice Hall of India Private limited.

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	2	3	-	2	-	2	-	-	-
CO2	2	2	3	2	-	2	3	-	-	-	-	-
CO3	3	2	3	2	-	-	2	-	-	-	-	3
CO4	2	2	3	2	-	-	2	2	-	-	-	-
CO5	2	2	3	2	3	-	3	-	-	-	-	3

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Program	CSE – INTERNET OF THINGS					
Year & Sem	II Year – II Semester					
Course Code	23UMB02	L	T	P	SS	C
Course Name	MANAGERIAL ECONOMICS AND FINANCIAL ANALYSIS	2	0	0	0	2

Course Objectives:

- To inculcate the basic knowledge of micro economics and financial accounting
- To make thes tudents learn how demand is estimated for different products, input-output relationship for optimizing production and cost
- ToKnowtheVarioustypesofmarketstructureandpricingmethodsandstrategy
- To give an overview on investment appraisal methods to promote the students to learn how to plan long-term investment decisions.
- To provide fundamental skills on accounting and to explain the process of preparing financial statements.

Course Outcomes:

- Define the concepts related to Managerial Economics, financial accounting and management.
- Understand the fundamentals of Economics viz., Demand, Production, cost, revenue and markets
- Apply the Concept of Production cost and revenues for effective Business decision
- Analyze how to invest their capital and maximize returns
- Evaluate the capital budgeting techniques
- Develop the accounting statements and evaluate the financial performance of business entity.

UNIT-I

Managerial Economics: Introduction – Nature, meaning, significance, functions, and advantages. Demand-Concept, Function, Law of Demand - Demand Elasticity-Types – Measurement. Demand Forecasting- Factors governing Forecasting, Methods. Managerial Economics and Financial Accounting and Management.

UNIT-II

Production and Cost Analysis: Introduction – Nature, meaning, significance, functions and advantages. Production Function– Least-cost combination– Short run and long run Production Function- Isoquants and Iso costs, MRTS -Cobb-Douglas Production Function - Laws of Returns - Internal and External Economies of scale. Cost & Break-Even Analysis - Cost concepts and Cost behavior - Break-Even Analysis (BEA) -Determination of Break-Even Point (Simple Problems)- Managerial significance and limitations of Break-Even Analysis.

UNIT-III

Business Organizations and Markets: Introduction–Nature, meaning, significance, functions and advantages. Forms of Business Organizations- Sole Proprietary - Partnership - Joint Stock Companies - Public Sector Enterprises. Types of Markets - Perfect and Imperfect Competition - Features of Perfect

Competition Monopoly-Monopolistic Competition–Oligopoly-Price-Output Determination-Pricing Methods and Strategies

UNIT-IV

Capital Budgeting: Introduction – Nature, meaning, significance, functions and advantages. Types of Working Capital, Components, Sources of Short-term and Long-term Capital, Estimating Working capital requirements. Capital Budgeting– Features, Proposals, Methods and Evaluation. Projects– Pay Back Method, Accounting Rate of Return(ARR) Net Present Value(NPV) Internal Rate Return (IRR) Method (sample problems)

UNIT-V

Financial Accounting and Analysis: Introduction – Nature, meaning, significance, functions and advantages. Concepts and Conventions-Double-Entry Book Keeping, Journal, Ledger, Trial Balance-Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments). Financial Analysis-Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability.

Textbooks:

1. Varshney & Maheswari: Managerial Economics, Sultan Chand, 2013.

Reference Books:

1. Managerial Economics: Principles And Worldwide Applications, 9E (Adaptation)by Dominick Salvatore and Siddhartha Rastogi
2. Managerial Economics: Principles and Worldwide Applications by Dominick Salvatore

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	2	3	3	3	2	3	2	3	2	3	2
CO2	1	3	2	2	3	2	2	3	2	2	3	3
CO3	1	3	3	3	3	2	3	3	1	3	3	2
CO4	1	1	2	1	3	2	1	3	2	2	3	3
CO5	1	1	1	3	3	1	1	2	2	1	3	3

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Program	CSE – INTERNET OF THINGS					
Year & Sem	II Year – II Semester					
Course Code	23UMT10	L	T	P	SS	C
Course Name	PROBABILITY & STATISTICS	3	0	0	0	3

Course Objectives

The main objectives of the course is to make student

- The ideas of probability and random variables and various discrete and continuous probability distributions and their properties.
- The basic ideas of statistics including measures of central tendency, correlation and regression.
- The statistical methods of studying data samples.

Course Outcomes:

After successful completion of this course, the students should be able to:

CO1: Acquire knowledge in finding the analysis of the data quantitatively or categorically and various statistical elementary tools. (L2, L3)

CO2: Develop skills in designing mathematical models involving probability, random variables and the critical thinking in the theory of probability and its applications in real life problems .(L3, L5)

CO3: Apply the theoretical probability distributions like binomial, Poisson, and Normal in the relevant application areas. (L3)

CO4: Analyze to test various hypotheses included in theory and types of errors for large samples .(L2, L3)

CO5: Apply the different testing tools like t-test, F-test, chi-square test to analyze the relevant real life problems. (L3, L5)

UNIT I :

Descriptive statistics

Statistics Introduction, Population vs Sample, Collection of data, primary and secondary data, Measures of Central tendency, Measures of Variability (spread or variance) Skewness, Kurtosis, correlation, correlation coefficient, rank correlation, regression coefficients, method of least squares, regression lines.

UNIT II

Probability: Probability, probability axioms, addition law and multiplicative law of probability, conditional probability, Baye's theorem, random variables (discrete and continuous), probability density functions, properties, mathematical expectation.

UNIT III

Probability distributions: Probability distributions: Binomial, Poisson and Normal-their properties (Chebyshevs inequality). Approximation of the binomial distribution to normal distribution.

UNIT IV

Estimation and Testing of hypothesis, large sample tests: Estimation-parameters, statistics, sampling distribution, point estimation, Formulation of null hypothesis, alternative hypothesis, the critical and acceptance regions, level of significance, two types of errors and power of the test. Large Sample Tests: Test for single proportion, difference of proportions, test for single mean and difference of means. Confidence interval for parameters in one sample and two sample problems

UNIT V

Small sample tests:Student t-distribution (test for single mean, two means and paired t-test), testing of equality of variances (F-test), $\chi 2$ - test for goodness of fit, $\chi 2$ - test for independence of attributes.

Textbooks:

1. Miller and Freunds, Probability and Statistics for Engineers,7/e, Pearson, 2008.
2. S.C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, Sultan Chand & Sons Publications, 2012.

Reference Books:

1. S. Ross, a First Course in Probability, Pearson Education India, 2002.
2. W. Feller, an Introduction to Probability Theory and its Applications, 1/e, Wiley, 1968.
3. B. V. Ramana, Higher Engineering Mathematics, Mc Graw Hill Education.

Online Learning Resources:

1. https://onlinecourses.nptel.ac.in/noc21_ma74/preview
2. https://onlinecourses.nptel.ac.in/noc22_mg31/preview

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	2	-	-	-	-	-	-	-	3
CO2	3	3	3	2	-	-	-	-	-	-	-	2
CO3	3	3	3	2	-	-	-	-	-	-	-	2
CO4	3	2	3	3	-	-	-	-	-	-	-	1
CO5	3	3	3	3	-	-	-	-	-	-	-	1

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – II Semester**					
Course Code	**23UCS16**	**L**	**T**	**P**	**SS**	**C**
Course Name	**OPERATING SYSTEMS**	**3**	**0**	**0**	**0**	**3**

Course Objectives:

The main objectives of the course is to make student

- Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
- Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
- Illustrate different conditions for deadlock and their possible solutions.

Course Outcomes:

After learning, the course the students should be able to:

CO1. Describe various generations of Operating System and functions of Operating System

CO2. Describe the concept of program, process and thread and analyze various CPU Schedulings and to solve IPC related issues.

CO3. Apply different Memory management strategies.

CO4. Solve Deadlock and file related issues.

CO5. Compare different security mechanisms.

UNIT - I

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems **System Structures:** Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging

UNIT - II

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication. **Threads and Concurrency:** Multithreading models, Thread libraries, Threading issues. **CPU Scheduling:** Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.

UNIT – III

Synchronization Tools: The Critical Section Problem, Peterson's Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization. **Deadlocks:** system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT - IV

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping. **Virtual Memory Management:** Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing. **Storage Management:** Overview of Mass Storage Structure, HDD Scheduling.

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UNIT - V

File System: File System Interface: File concept, Access methods, Directory Structure; File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing. **Protection:** Goals of protection, Principles of protection, Protection Rings, Domain of protection, Access matrix.

Text Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson , 2016

Reference Books:

1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
2. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rd Edition, McGraw-Hill, 2013

Online Learning Resources:

1. https://nptel.ac.in/courses/106/106/106106144/
2. http://peterindia.net/OperatingSystems.html

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	1	1	1	2							
CO2	3	3	3	3	2							
CO3	2	3	3	3	2							
CO4	2	3	3	3	3							
CO5	3	3	3	3	3	3	2	2				2

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – II Semester**					
Course Code	**23UEC14**	**L**	**T**	**P**	**SS**	**C**
Course Name	**MICRO PROCESSORS AND MICRO CONTROLLERS**	**3**	**0**	**0**	**0**	**3**

Course objectives :

- To understand the basic 16 bit microprocessor architecture and its functionalities.
- To understand the programming model of microprocessor.
- To develop the microprocessor based programs for various applications.
- To make the interfacing in between microprocessor and various peripherals.
- To develop DOS/BIOS programs.
- To develop the microcontroller based programs for various applications.
- To enable the students to understand basic feature of 8051 and ARM

Course Outcomes: At the end of the course, student will be able to

CO1 : Develop programs for different addressing modes.
CO2 : 8086 interfacing with different peripherals and implement programs
CO3 : Describe the key features of serial and parallel communication
CO4 : Design a microcontroller for simple applications
CO5 : Illustrate how the different peripherals are interfaced with

Unit – 1 :

8086/8088 MICROPROCESSORS: Register organization of 8086, Architecture, signaldescription of 8086, physical memory organization, general bus operation, I/O addressingcapability, special purpose activities, Minimum mode, maximum mode of 8086 system and timings, machine language instruction formats, addressing mode of 8086, instruction set of 8086,assembler directives and operators

Unit – 2 :

PROGRAMMING WITH 8086 MICROPROCESSOR: Machine level programs,programming with an assembler, Assembly language programs, introduction to stack, stack structure of 8086/8088, interrupts and interrupt service routines, interrupt cycle of 8086, non- mask able interrupt and mask able interrupts, interrupt programming.

Unit – 3 :

Basic and special purpose Programmable Peripherals and their Interfacing with 8086. Semiconductor memory interfacing, dynamic RAM interfacing, interfacing i/o ports, PIO 8255 modes of operation of 8255,interfacing to D/Aand A/D converters, stepper motor interfacing. Block diagram and functional aspects of 8254 PIT, 8259A, PIC, 8279 keyboard/display controller, 8251 USART, 8257 DMA Controller.

Unit -4 :

ADVANCED MICRO PROCESSORS: Salient features of 0386DX, architecture and signal description of 80386, register organization of 80386 and addressing modes, data types of 80386, real address mode of 80386, protected mode of 80386, segmentation and Paging,virtual 8086 mode and enhanced mode.Instruction set of 80386.The coprocessor 80387.

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Unit -5 :

8051 MICROCONTROLLER: Introduction to microcontrollers, 8051Microcontrollers, 8051pin description, connections, I/O ports and memory organization, MCS51addressing modes and instructions, assembly language programming tools.Introduction to RISC, processor design tradeoffs, Introduction to 16/32 bit processors, ARM architecture and organization, ARM family, Thumb instructions, programming models of ARM 7, Registerset, CPSR, SPSR.

TEXT BOOKS:

1. Douglas V Hall, ―Microprocessors and Interfacing Programming and Hardware‖, New Delhi Tata McGrawHill Publishing Company Limited
2. A.K.Ray, K.M.Bhurchandi ,‖Advanced Microprocessors and Peripherals‖, TataMcGraw Hill Publications,2000.
3. **Steve Furber, ―ARM System on Chip Architecture‖, sec**ond edition, Pearsonpublications, 2009.
4. Muhammad Ali Mazidi, Janice GillispieMazidi, RolinD.McKinlay, The 051 microcontroller and embedded systems‖ second edition, Pearsonpublications.

REFERENCES:

1. Ajay V Deshmukh, ‖Microcontrollers‖, TATA McGraw Hill publications,2012.
2. Krishna Kant, ―Microprocessors and Microcontrollers‖, PHI Publicat ons, 2010.
3. N.Sentil Kumar, M.Saravanan, S.Jeevananthan, ―Microprocessors and Microcontrollers‖, Oxford University Press, 2010.

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	**2**	2	1	**-**	**-**	-	-	-	-	2
CO2	3	2	**2**	2	3	**-**	**-**	-	2	-	-	2
CO3	3	3	**2**	3	1	**3**	**-**	-	-	-	-	2
CO4	3	3	**2**	3	1	**-**	**-**	-	-	-	-	2
CO5	3	2	**1**	2	1	**-**	**-**	-	-	-	-	2

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – II Semester**					
Course Code	**23UCY02**	**L**	**T**	**P**	**SS**	**C**
Course Name	**COMPUTER NETWORKS**	**3**	**0**	**0**	**0**	**3**

Course Objectives:
The main objectives of the course is to

- To understand the different types of networks
- To discuss the software and hardware components of a network
- To develop an understanding the principles of computer networks.
- To familiarize with OSI model and the functions of layered structure.
- To explain networking protocols, algorithms and design perspectives

Course Outcomes:

By the end of the course, the student will be able to

CO1. Demonstrate different network models for networking links OSI, TCP/IP, and get knowledge about various communication techniques, methods, protocol standards and Transmission media.

CO2. Discuss different ways to deal with transmission errors, regulating the flow of data and communication modes, Compare and Classify medium access control protocols.

CO3. Illustrate different routing mechanisms, routing algorithms and IP addressing methods.

CO4. Understand Transport layer services and protocols such as TCP & UDP.

CO5. Application layer services and client server protocols working with the client server paradigms like WWW and e-mail.

UNIT I

Introduction: Types of Computer Networks, Broadband Access Networks, Mobile and Wireless Access Networks, Content Provider Networks, Transit networks, Enterprise Networks, Network technology from local to global, Personal Area Networks, Local Area Networks, Home Networks, Metropolitan Area Networks, Wide Area Networks, Internetworks, Network Protocols, Design Goals, Protocol Layering, Connections and Reliability, Service Primitives, The Relationship of Services to Protocols ,Reference Models, The OSI Reference Model, The TCP/IP Reference Model, A Critique of the OSI Model and Protocols, A Critique of the TCP/IP Reference Model and Protocols.

UNIT II

The Data Link Layer: Guided Transmission Media, Persistent Storage, Twisted Pairs, Coaxial Cable, Power Lines, Fiber Optics, Data Link Layer Design Issues, Services Provided To The Network Layer, Framing Error Control, Flow Control, Error Detection And Correction, Error-Correcting Codes, Error-Detecting Codes, Elementary Data Link Protocols, Initial Simplifying Assumptions Basic Transmission And Receipt, Simplex Link-Layer Protocols, Improving Efficiency, Bidirectional Transmission, Multiple Frames In Flight, Examples Of Full-Duplex, Sliding Window Protocols, The Channel Allocation Problem, Static Channel Allocation, Assumptions For Dynamic Channel Allocation, Multiple Access Protocols, Aloha, Carrier Sense Multiple Access Protocols, Collision-Free Protocols, Limited-Contention Protocols, Wireless LAN Protocols, Ethernet, Classic Ethernet Physical Layer, Classic Ethernet Mac Sublayer Protocol, Ethernet Performance, Switched Ethernet, Fast Ethernet, Gigabit Ethernet, 10-Gigabit Ethernet,40- And 100-Gigabit Ethernet, Retrospective On Ethernet.

UNIT III

The Network Layer: Network Layer Design Issues, Store-And-Forward Packet Switching, Services Provided To The Transport Layer, Implementation Of Connectionless Service, Implementation Of Connection-Oriented Service, Comparison Of Virtual-Circuit And Datagram Networks, Routing Algorithms In A Single Network, The Optimality Principle, Shortest Path Algorithm, Flooding, Distance Vector Routing, Link State Routing, Hierarchical Routing Within a Network, Broadcast

Routing, Multicast Routing, Anycast Routing, Traffic Management at The Network Layer, The Need for Traffic Management: Congestion, Approaches To Traffic Management, Internetworking, Internetworks: An Overview, How Networks differ, Connecting Heterogeneous Networks, Connecting Endpoints Across Heterogeneous Networks, Internetwork Routing: Routing Across Multiple Networks Supporting Different Packet Sizes: Packet Fragmentation, The Network Layer In The Internet, The IP Version 4 Protocol, IP Addresses, IP Version 6, Internet Control Protocols, Label Switching and MPLS, OSPF—An Interior Gateway Routing Protocol, BGP—The Exterior Gateway Routing Protocol, Internet Multicasting.

UNIT IV

The Transport Layer: The Transport Service, Services Provided To The Upper Layers, Transport Service Primitives, Berkeley Sockets, An Example Of Socket Programming: An Internet File Server, Elements Of Transport Protocols, Addressing, Connection Establishment, Connection Release, Error Control And Flow Control, Multiplexing, Crash Recovery, Congestion Control, Desirable Bandwidth Allocation, Regulating The Sending Rate, Wireless Issues, The Internet Transport Protocols: UDP, Introduction To UDP, Remote Procedure Call, Real-Time Transport Protocols, The Internet Transport Protocols: TCP, Introduction To TCP, The TCP Service Model, The TCP Protocol, The TCP Segment Header, TCP Connection Establishment, TCP Connection Release.

UNIT V

The Application Layer: Electronic Mail, Architecture and Services, The User Agent, Message Formats, Message Transfer, Final Delivery, The World Wide Web, Architectural Overview, Static Web Objects, Dynamic Web Pages and Web Applications, HTTP and HTTPS, Web Privacy, Content Delivery, Content and Internet Traffic, Server Farms and Web Proxies, Content Delivery Networks, Peer-To-Peer Networks, Evolution of The Internet.

Text Books:

Andrew Tanenbaum, Feamster Wetherall, Computer Networks, 6th Edition, Global Edition.

Reference Books:

1. Behrouz A. Forouzan, Data Communications and Networking, 5th Edition, McGraw Hill Publication, 2017.
2. James F. Kurose, Keith W. Ross, "Computer Networking: A Top-Down Approach", 6th edition, Pearson, 2019.
3. Youlu Zheng, Shakil Akthar, "Networks for Computer Scientists and Engineers", Oxford Publishers, 2016.

Web-Resources:

- https://nptel.ac.in/courses/106105183/25
- http://www.nptelvideos.in/2012/11/computer-networks.html
- https://nptel.ac.in/courses/106105183/3

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	2	3	-	-	1	-	1	-	1
CO2	3	3	3	2	2	-	-	1	-	1	-	1
CO3	2	2	2	-	2	-	-	1	-	1	-	1
CO4	3	3	2	2	2	-	-	1	-	1	-	1
CO5	2	2	2	1	2	2	-	2	2	2	-	1

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – II Semester**					
Course Code	**23UIT01**	**L**	**T**	**P**	**SS**	**C**
Course Name	**COMPUTER NETWORKS AND OPERATING SYSTEMS LAB**	**0**	**0**	**3**	**0**	**1.5**

Course Objectives:

- To understand the different types of networks
- To discuss the software and hardware components of a network
- To enlighten the working of networking commands supported by operating system
- To familiarize the use of networking functionality supported by JAVA
- To familiarize with computer networking tools**.**

Course Outcomes:

- Able to understand different types of network cables and NIC
- Able to work with commands Ping, Tracert, Ipconfig, path ping, telnet, ftp, getmac, ARP, Hostname, Nbtstat, net diag, and Nslookup
- Able to use network tracer software to build network topology and configure touting protocols
- Able to implement a Chatting application using JAVA TCP and UDP sockets.
- Able to use wireshark to inspect HTTP and MySQL network traffic

List of Activities/Experiments (Computer Networks):

1. Study different types of Network cables (Copper and Fiber) and prepare cables (Straight and Cross) to connect Two or more systems. Use crimping tool to connect jacks. Use LAN tester to connect the cables.
    - Install and configure Network Devices: HUB, Switch and Routers. Consider both manageable and non-manageable switches. Do the logical configuration of the system. Set the bandwidth of different ports.
    - Install and Configure Wired and Wireless NIC and transfer files between systems in Wired LAN and Wireless LAN. Consider both adhoc and infrastructure mode of operation.
2. Work with the commands Ping, Tracert, Ipconfig, path ping, telnet, ftp, getmac, ARP, Hostname, Nbtstat, net diag, and Nslookup
3. Use Packet tracer software to build network topology and configure using Distance vector routing protocol.
4. Use Packet tracer software to build network topology and configure using Link State routing protocol.
5. Using JAVA RMI Write a program to implement Basic Calculator.
6. Implement a Chatting application using JAVA TCP and UDP sockets.
7. Hello command is used to know whether the machine at the other end is working or not. Echo command is used to measure the round-trip time to the neighbor. Implement Hello and Echo commands using JAVA.
8. Using Wireshark perform the following operations:
    - Inspect HTTP Traffic
    - Inspect HTTP Traffic from a Given IP Address,
    - Inspect HTTP Traffic to a Given IP Address,
    - Reject Packets to Given IP Address,
    - Monitor Apache and MySQL Network Traffic.

Experiments covering the Topics:

- UNIX fundamentals, commands & system calls
- CPU Scheduling algorithms, thread processing
- IPC, semaphores, monitors, deadlocks
- Page replacement algorithms, file allocation strategies

- Memory allocation strategies

Sample Experiments:

1. Practicing of Basic UNIX Commands.
2. Write programs using the following UNIX operating system calls fork, exec, getpid, exit, wait, close, stat, open dir and read dir
3. Simulate the following CPU scheduling algorithms
   a) FCFS b) SJF c) Priority d) Round Robin
4. Write a program to solve producer-consumer problem using Semaphores.
5. Implement the following memory allocation methods for fixed partition
   a) First fit b) Worst fit c) Best fit
6. Simulate the following page replacement algorithms
   a) FIFO b) LRU c) LFU
7. Simulate Paging Technique of memory management.
8. Implement Bankers Algorithm for Dead Lock avoidance

Text Books:

1. Shivendra S. Panwar, Shiwen Mao, Jeong-dong Ryoo, and Yihan Li, "TCP/IP Essentials: A Lab-Based Approach", Cambridge University Press, 2004.
2. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.

Reference Books:

1. Cisco Networking Academy, "CCNA1 and CCNA2 Companion Guide", Cisco Networking Academy Program, 3rd edition, 2003.
2. Elloitte Rusty Harold, "Java Network Programming", 3rd edition, O'REILLY, 2011.
3. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson, 2016

Online Learning Resources:

https://www.netacad.com/courses/packet-tracer - Cisco Packet Tracer.
Ns Manual, Available at: https://www.isi.edu/nsnam/ns/ns-documentation.html, 2011.
https://www.wireshark.org/docs/wsug_html_chunked/ -Wireshark.
https://nptel.ac.in/courses/106105183/25
http://www.nptelvideos.in/2012/11/computer-networks.html
https://nptel.ac.in/courses/106105183/3
http://vlabs.iitb.ac.in/vlabs-dev/labs_local/computer-networks/labs/explist.php
https://www.cse.iitb.ac.in/~mythili/os/
http://peterindia.net/OperatingSystems.html

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	2	3	-	-	1	-	1	-	1
CO2	3	3	3	2	2	-	-	1	-	1	-	1
CO3	2	2	2	-	2	-	-	1	-	1	-	1
CO4	3	3	2	2	2	-	-	1	-	1	-	1
CO5	2	2	2	1	2	2	-	2	2	2	-	1

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – II Semester**					
Course Code	**23UEC15**	**L**	**T**	**P**	**SS**	**C**
Course Name	**MICRO PROCESSORS AND MICRO CONTROLLERS LAB**	**0**	**0**	**3**	**0**	**1.5**

Course objectives:

- This course introduces the assembly language programming of 8086 and 8051 microcontroller.
- It gives a practical training of interfacing the peripheral devices with the 8086 microprocessor.
- The course objective is to introduce the basic concepts of microprocessor and to develop in students
- The assembly language programming skills and real time applications of Microprocessor as well as microcontroller using DAC

Course Outcomes (COs)

- Design and implement programs on 8086 microprocessor.
- Design interfacing circuits with 8086
- Design interfacing circuits PPI ,USART with 8086
- Design and implement 8051 microcontroller based systems
- To Understand the concepts related to I/O and memory interfacing

PART-I: MICROPROCESSOR 8086

1. Introduction to MASM/TASM.
2. Arithmetic operation- Multi byte Addition and Subtraction, Multiplication andDivision- Signed and unsigned Arithmetic operation, ASCII- Arithmetic operation.
3. Logic operations-Shift and rotate- Converting packed BCD to unpacked BCD, BCD toASCII conversion.
4. By using string operation and Instruction prefix: Move Block, Reverse string, Sorting,Inserting, Deleting, Lengthof the string, String comparison.
5. DOS/BIOS programming: Reading keyboard (Buffered with and without echo)- Display characters, Strings.

PART-II: INTERFACING WITH MICROPROCESSOR

1. 8259 - Interrupt Controller-Generate an interrupt using 8259 timer.
2. 8279 - Keyboard Display- Write a program to display a string of characters.
3. 8255 - PPI-Write ALP to generate sinusoidal wave using PPI.
4. 8251 - USART-Write a program in ALP to establish Communication between twoprocessors.

PART-III: MICROCONTROLLER 8051

1. Reading and Writing on a parallel port.
2. Timer in different modes.
3. Serial communication implementation.

PART-IV: INTERFACING WITH MICROCONTROLLER

Write C programs to interface 8051 chip to Interfacing modules to Develop single chip solutions.

1. Simple Calculator using 6 digit seven segment display and Hex Keyboard interfaceto 8051.
2. Alphanumeric LCD panel and Hex keypad input interface to 8051.3.External ADC and Temperature control interface to 8051.

4.Generate different waveforms Sine, Square, Triangular, and Rampetc.interface to 8051; change the frequency and Amplitude.

EQUIPMENT REQUIRED FOR LABORATORY

1. MASM/TASM software
2. 8086 Microprocessor Kits
3. 8051 Micro Controller kits
4. Interfaces/peripheral subsystems

i) 8259 PIC
ii) 8279-KB/Display iii) 8255 PPI
iv) 8251 USART
v) A/D and D/AC Interface

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	1	1	-	-	-	-	-	-	-	-	2
CO2	2	1	1	-	-	-	-	-	-	-	-	2
CO3	2	2	2	-	-	-	-	-	-	-	-	2
CO4	2	1	1	-	-	-	-	-	-	-	-	2
CO5	2	2	1	-	-	-	-	-	-	-	-	2

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Program	CSE – INTERNET OF THINGS					
Year & Sem	II Year – II Semester					
Course Code	23UCS21	L	T	P	SS	C
Course Name	FULL STACK DEVELOPMENT – 1 (Skill Enhancement Course)	1	0	3	0	2

COURSE OBJECTIVES:

1. To construct basic websites using HTML and Cascading Style Sheets.
2. To understand the concepts and architecture of the World Wide Web.
3. To understand markup languages
4. To gain the skills and project-based experience needed for entry into web application and development careers.
5. To Differentiate how various web markups and languages work together to create graphic and interactive web page elements.

COURSE OUTCOMES:

- **CO1:** Understand the basics of full stack web development
- **CO2:** Demonstrate the important HTML tags for designing static pages and separate design from content using Cascading Style sheet**.**
- **CO3**: Design and implement dynamic websites with good aesthetic sense of designing and latest technical know-how's
- **C04:** Create responsive web pages using HTML and Cascading Style Sheets.
- **C05:** Understand, analyze and apply the role of languages like HTML,CSS in the workings of the web and web applications

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events
- Node.js

Sample Experiments:

1. Lists, Links and Images

a. Write a HTML program, to explain the working of lists.
Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.
b. Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full-sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

a. Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, row span, col span)
b. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, row span, col span etc.).

c. Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).
d. Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame → image, second frame → paragraph, third frame → hyperlink. And also make sure of using "no frame" attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <fig caption>, <footer>, <header>, <main>, <nav>, <section>, , tags.
b. Write a HTML program, to embed audio and video into HTML web page.
c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (identify selector, property and value).

4. Selector forms

a. Write a program to apply different types of selector forms
   i. Simple selector (element, id, class, group, universal)
   ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
   iii. Pseudo-class selector
   iv. Pseudo-element selector
   v. Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

a. Write a program to demonstrate the various ways you can reference a color in CSS.
b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
c. Write a program using the following terms related to CSS font and text:
   i. font-size ii. font-weight iii. font-style
   iv. text-decoration v. text-transformation vi. text-alignment
d. Write a program, to explain the importance of CSS Box model using
   i. Content ii. Border iii. Margin iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

a. Write a program to embed internal and external JavaScript in a web page.
b. Write a program to explain the different ways for displaying output.
c. Write a program to explain the different ways for taking input.
d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

a. Write a program using document object properties and methods.
b. Write a program using window object properties and methods.
c. Write a program using array object properties and methods.
d. Write a program using math object properties and methods.
e. Write a program using string object properties and methods.
f. Write a program using regex object properties and methods.
g. Write a program using date object properties and methods.
h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words "LARGER NUMBER" in an information message dialog. If the numbers are equal, output HTML text as "EQUAL NUMBERS".
b. Write a program to display week days using switch case.
c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
d. Write a program to print data in object using for-in, for-each and for-of loops

e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e.,13 + 53+ 33 = 153]
f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. JavaScript Functions and Events

a. Design a appropriate function should be called to display
   i. Factorial of that number
   ii. Fibonacci series up to that number
   iii. Prime numbers up to that number
   iv. Is it palindrome or not
b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
   i. Factorial of that number
   ii. Fibonacci series up to that number
   iii. Prime numbers up to that number
   iv. Is it palindrome or not
c. Write a program to validate the following fields in a registration page
   i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
   ii. Mobile (only numbers and length 10 digits)
   iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

10. Node.js

a. Write a program to show the workflow of JavaScript code executable by creating web server in Node.js.
b. Write a program to transfer data over http protocol using http module.
c. Create a text file src.txt and add the following content to it. (HTML, CSS, Java script, Typescript, MongoDB, Express.js, React.js, Node.js)
d. Write a program to parse an URL using URL module.
e. Write a program to create an user-defined module and show the workflow of Modularization of application using Node.js

Text Books:

1. Programming the World Wide Web, 7th Edition, Robet W Sebesta, Pearson, 2013.
2. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, A Press, O'Reilly.

Web Links:

- https://www.w3schools.com/html
- https://www.w3schools.com/css
- https://www.w3schools.com/js/
- https://www.w3schools.com/nodejs
- https://www.w3schools.com/typescript

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	-	1	-	-	1	3	3	2	2
CO2	3	2	2	-	2	-	-	1	3	3	2	2
CO3	2	2	2	2	1	-	-	1	3	3	3	2
CO4	3	3	3	3	1	-	-	1	3	3	3	2
CO5	3	2	3	2	2	-	-	1	3	3	2	2

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Program	**CSE – INTERNET OF THINGS**					
Year & Sem	**II Year – II Semester**					
Course Code	**23UMB03**	**L**	**T**	**P**	**SS**	**C**
Course Name	**DESIGN THINKING AND INNOVATION**	**1**	**0**	**2**	**0**	**2**

Course Objectives:
The main objectives of the course is to

- Familiarize students with design thinking process as a tool for break through innovation.
- Aims to equip students with design thinking skills and ignite the minds to create innovative ideas.
- Student can develop solutions for real-time problems.

Course Outcomes:

- Define the concepts related to design thinking.
- Explain the fundamentals of Design Thinking and innovation
- Apply the design thinking techniques for solving problems in various sectors.
- Analyze to work in a multidisciplinary environment
- Evaluate the value of creativity
- Formulate specific problem statements of real time issues

UNIT-I
Introduction to Design Thinking Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT-II
Design Thinking Process Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development
Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT-III
Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation inorganizations. Creativity to Innovation. Teams for innovation, Measuring the impact and value of creativity.
Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT-IV
Product Design
Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications. Innovation towards product design Case studies.
Activity: Importance of modelling, how to set specifications, Explaining their own product design.

UNIT-V
Design Thinking in Business Processes
Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business–Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs. Design thinking for Startups. Defining and testing Business Models and Business Cases. Developing & testing

prototypes.

Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Textbooks:

1. Change by design, Tim Brown, Harper Bollins (2009)
2. Design Thinking for Strategic Innovation, Idris Mootee, 2013, John Wiley & Sons.

Reference Books:

2. Design Thinking in the Classroom by David Lee, Ulysses press
3. Design the Future, by Shrrut in N Shetty, Norton Press
4. Universal principles of design-William lidwell ,kritina holden,Jill butter.
5. The era of open innovation–chesbrough.H

Contribution of Course Outcomes (CO's) towards the achievement of program outcomes (PO's) (Strong – 3, Moderate – 2, Weak – 1)

CO – PO MAPPINGS:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	**1**	1								2
CO2	2	2	**1**	1								2
CO3	2	2	**1**	1								2
CO4	2	2	**1**	1								2
CO5	2	2	**1**	1								2